

FILEID**PATWRT

J 6

PPPPPPPP P AAAAAAA TTTTTTTTTT WW WW RRRRRRRR TTTTTTTTTT
PPPPPPPP P AAAAAAA TTTTTTTTTT WW WW RRRRRRRR RR TT
PP PP AA AA TT WW WW RR RR RR TT
PP PP AA AA TT WW WW RR RR RR TT
PP PP AA AA TT WW WW RRRRRRRR TT
PPPPPPPP AA AA TT WW WW RRRRRRRR TT
PPPPPPPP AA AA TT WW WW RRRRRRRR TT
PP AAAAAAAAAA TT WW WW RR RR TT
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PP AA AA TT WWWWWWWWW RR RR RR TT
PP AA AA TT WWWWWWWWW RR RR RR TT
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LL IIIII SSSSSSS
LL IIIII SSSSSSS
LL II SSSSSSS
LLLLLLLLLL IIIII SSSSSSS
LLLLLLLLLL IIIII SSSSSSS

PA
VO

```
1 L 0001 0 MODULE PATWRT (%IF %VARIANT EQL 1
2     0           %THEN
3     0           ADDRESSING_MODE (EXTERNAL = LONG_RELATIVE,
4     0           NONEXTERNAL = LONG_RELATIVE),
5     0           %FI
6     0           IDENT = 'V04-000'
7     0           ) =
8     1 BEGIN
9
10    1 |
11    1 |*****+
12    1 |
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30
31    1 |
32    1 |*****+
33    1 |
34    1 |++
35    1 |FACILITY: PATCH
36    1 |
37    1 |ABSTRACT: THIS MODULE CONTAINS THE ROUTINE TO WRITE THE PATCHED IMAGE FILE.
38    1 |
39    1 |ENVIRONMENT:
40    1 |
41    1 |AUTHOR: K.D. MORSE , CREATION DATE: 3-NOV-77
42    1 |
43    1 |MODIFIED BY:
44    1 |
45    1 |  V03-006 MCN0166 Maria del C. Nasr 23-Apr-1984
46    1 |  Put the missing '.' in BYTES_TO_READ to load the buffer size
47    1 |  in NEWRAB, so that we use the size and not the address.
48    1 |
49    1 |  V03-005 MCN0157 Maria del C. Nasr 20-Feb-1984
50    1 |  Replace $READ to input file to SQIO since file is user opened.
51    1 |  Add routine GET_IMAGE_BLOCK to do this.
52    1 |
53    1 |  V03-004 MTR0025 Mike Rhodes 8-Aug-1983
54    1 |  Add routine WRITE_BINARY to support patching files in
55    1 |  absolute mode.
56    1 |
57    1 |  V03-003 MTR0019 Mike Rhodes 5-Jan-1983
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58 0058 1 Add code to place the DMT (Debug Module/psect Table) between
59 0059 1 the DST and GST respectively in the image header in routine
60 0060 1 PATSWRTIMG.
61 0061 1
62 0062 1 V03-002 MTR0014 Mike Rhodes 9-Sep-1982
63 0063 1 Correct the computation of the address of the next header block
64 0064 1 when the number of header blocks change. Also, added code to
65 0065 1 preserve the last word of the image header (VBN 1) which is the
66 0066 1 image type identifier.
67 0067 1
68 0068 1 V03-001 MTR0007 Mike Rhodes 14-Jun-1982
69 0069 1 Use shared system messages. Affected modules include:
70 0070 1 DYNMEM.B32, PATBAS.B32, PATCMD.B32, PATIHD.B32, PATINT.B32,
71 0071 1 PATIO.B32, PATMAI.B32, PATMSG.MSG, PATWRT.B32, and PATSPA.B32.
72 0072 1
73 0073 1 The shared messages are defined by DYNMEM.B32's invocation of
74 0074 1 SHRMSG.REQ and we simply link against these symbols. They are
75 0075 1 declared as external literals below.
76 0076 1
77 0077 1 V0207 PCG0001 Peter George 02-FEB-1981
78 0078 1 Add require statement for LIB\$:PATDEF.REQ
79 0079 1
80 0080 1 V0206 CNH0017 Chris Hume 10-Oct-1979 12:00
81 0081 1 Added OFP bit to PATSGL.COMFAB. Removed support for /COMMAND.
82 0082 1 Added support for /VOLUME. (PATSTO.B32 01.17, PATPRE.REQ 01.03,
83 0083 1 PATMAI.B32 02.27, [VMSLIB]QUADEF.MAR 01.20)
84 0084 1
85 0085 1 V0205 KDM0008 KATHLEEN D. MORSE 16-OCT-1978 13:13
86 0086 1 Output updating message to SYSS\$OUTPUT. (V0205)
87 0087 1
88 0088 1 V0204 KDM0002 KATHLEEN D. MORSE 25-AUG-1978 13:13
89 0089 1 Check for global sections with no local copy in the
90 0090 1 image. (V0204)
91 0091 1
92 0092 1 MODIFICATIONS:
93 0093 1
94 0094 1
95 0095 1 NO DATE PROGRAMMER PURPOSE
96 0096 1 -- ---- ----- -----
97 0097 1
98 0098 1 01 25-APR-78 K.D. MORSE CONVERT TO NATIVE COMPILER.
99 0099 1 02 13-JUN-78 K.D. MORSE ALLOW NON-CONTIGUOUS IMAGE FILES
100 0100 1
101 0101 1 03 13-JUN-78 K.D. MORSE BUT TRY TO PRESERVE INPUT ATRIBS.
102 0102 1
103 0103 1 -- ADD FAO COUNTS TO SIGNALS.

```
105 0104 1 :  
106 0105 1 : TABLE OF CONTENTS:  
107 0106 1 :  
108 0107 1 : FORWARD ROUTINE  
109 0108 1 : PATSWRTIMG : NOVALUE,  
110 0109 1 : GET IMAGE BLOCK,  
111 0110 1 : WRITE_BINARY : NOVALUE;  
112 0111 1 :  
113 0112 1 :  
114 0113 1 :  
115 0114 1 : INCLUDE FILES:  
116 0115 1 :  
117 0116 1 :  
118 0117 1 LIBRARY 'SYSSLIBRARY:LIB.L32';  
119 0118 1 REQUIRE 'SRC$:PATPCT.REQ';  
120 0158 1 REQUIRE 'SRC$:PREFIX.REQ';  
121 0346 1 REQUIRE 'SRC$:PATPRE.REQ';  
122 0509 1 REQUIRE 'LIB$:PATDEF.REQ';  
123 0563 1 REQUIRE 'LIB$:PATMSG.REQ';  
124 0737 1 REQUIRE 'SRC$:VXSMAC.REQ';  
125 0802 1 REQUIRE 'SRC$:PATGEN.REQ';  
126 1024 1 :  
127 1025 1 : MACROS:  
128 1026 1 :  
129 1027 1 :  
130 1028 1 :  
131 1029 1 : EQUATED SYMBOLS:  
132 1030 1 :  
133 1031 1 :  
134 1032 1 :  
135 1033 1 : OWN STORAGE:  
136 1034 1 :  
137 1035 1 OWN  
138 1036 1 NUM_OF_UPDATES; ! Open vs create indicator  
139 1037 1 :  
140 1038 1 :  
141 1039 1 : EXTERNAL REFERENCES:  
142 1040 1 :  
143 1041 1 :  
144 1042 1 EXTERNAL ROUTINE  
145 1043 1 PATSCREMAP : NOVALUE,  
146 1044 1 PATSWRITEFILE,  
147 1045 1 PATSFAO PUT,  
148 1046 1 PATSALLOCBLK : NOVALUE,  
149 1047 1 GETFIELDSC,  
150 1048 1 IMGSDECODE_IHD : ADDRESSING_MODE(GENERAL),  
151 1049 1 IMGSGET_NEXT_ISD : ADDRESSING_MODE(GENERAL);  
152 1050 1 :  
153 1051 1 EXTERNAL  
154 1052 1 PATSGB_ECOLVL : BYTE,  
155 1053 1 PATSGL_CHANUM,  
156 1054 1 PATSGL_JNLRAB,  
157 1055 1 PATSGL_NEUVBNMX,  
158 1056 1 PATSGL_OLDVBNMX,  
159 1057 1 PATSGL_IMGBLKS,  
160 1058 1 PATSGW_IMGVOL : WORD,  
161 1059 1 PATSGL_NEWXABALL : BLOCK [,BYTE],  
1 : Maps image sections  
1 : Writes message to a file  
1 : Formats message  
1 : Routine to allocate storage  
1 : Returns the address of a file name descriptor  
1 : Decode image header desc  
1 : Read next image header desc  
1 : Eco level for current patch  
1 : Channel number of input file  
1 : RAB for journal file  
1 : Max image section binary VBN in new file  
1 : Max image section binary VBN in old file  
1 : Number of blocks in new image  
1 : Relative Volume Number for new image  
1 : New image file ALlocation XAB
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162 1060 1 PAT$GL_NEWRAB : BLOCK[,BYTE]; | New image file RAB
163 1061 1 PAT$GL_NEWFAB : BLOCK[,BYTE]; | New image file FAB
164 1062 1 PAT$GL_NEWNBK : BLOCK[,BYTE]; | New image file name block
165 1063 1 PAT$GB_NEWNAME, | NAME OF NEW IMAGE FILE
166 1064 1 PAT$GL_OLDRAB : BLOCK[,BYTE]; | OLD IMAGE FILE RAB
167 1065 1 PAT$GL_OLDFAB : BLOCK[,BYTE]; | OLD IMAGE FILE FAB
168 1066 1 PAT$GL_OLDNBK : BLOCK[,BYTE]; | OLD IMAGE FILE NAME BLOCK
169 1067 1 PAT$GB_OLDNAME, | NAME OF OLD IMAGE FILE
170 1068 1 PAT$GB_INPBUF,
171 1069 1 PAT$GL_IMGHDR : REF BLOCK[,BYTE], | FIXED PART OF IMAGE HEADER
172 1070 1 PAT$GL_IHPPTR : REF BLOCK[,BYTE], | POINTER TO PATCH SECTION OF OLD IMAGE HEAD
173 1071 1 PAT$GL_SELHD, | LIST HEAD OF IMAGE SECTION TABLE
174 1072 1 PAT$GL_ISETAIL, | TAIL OF THE IMAGE SECTION TABLE
175 1073 1 PAT$GL_TXTLHD : REF VECTOR[,BYTE], | LIST HEAD FOR COMMAND TEXT
176 1074 1 PAT$GL_FLAGS : BITVECTOR [32], | PATCH FILE FLAGS
177 1075 1 PAT$GL_ERRCODE, | GLOBAL ERROR CODE
178 1076 1 PAT$GW_IMGTYP : WORD; | IMAGE TYPE IDENTIFIER
179 1077 1
180 1078 1 EXTERNAL LITERAL
181 1079 1
182 1080 1 ! Define shared message references. (resolved @ link time)
183 1081 1
184 1082 1 PAT$CLOSEIN, | Error closing input file.
185 1083 1 PAT$CLOSEOUT, | Error closing output file.
186 1084 1 PAT$OPENIN, | Error opening input file.
187 1085 1 PAT$OPENOUT, | Error opening output file.
188 1086 1 PAT$OVERLAY, | !AS being overwritten. (/ABS/NONEW)
189 1087 1 PAT$READERR, | Error reading from file.
190 1088 1 PAT$SYSERROR, | System Service error.
191 1089 1 PAT$WRITEERR; | Error writing to file.
192 1090 1
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: 194 1091 1 GLOBAL ROUTINE PATSWRTIMG : NOVALUE = ! WRITES OUT NEW IMAGE FILE
195 1092 1
196 1093 1 ++
197 1094 1 FUNCTIONAL DESCRIPTION:
198 1095 1
199 1096 1 THIS ROUTINE WRITES OUT THE NEW IMAGE FILE.
200 1097 1 IT PERFORMS THE FOLLOWING STEPS:
201 1098 1 1) Copies the fixed portion of the image header
202 1099 1 2) Moves in the image section descriptors
203 1100 1 3) Updates the header if necessary
204 1101 1 4) WRITES THE IMAGE HEADER
205 1102 1 5) WRITES OUT IMAGE BINARY, READING IT FROM OLD FILE IF NECESSARY
206 1103 1 6) WRITES OUT THE SYMBOL TABLE
207 1104 1 7) WRITES OUT THE APPENDED PATCH COMMANDS
208 1105 1 8) APPENDS THE PATCH COMMANDS FOR THIS PATCH SESSION
209 1106 1
210 1107 1 FIRST IT BUILDS THE IMAGE HEADER. AT PRESENT THE IMAGE HEADER MUST FIT
211 1108 1 WITHIN THE ORIGINAL SIZE PLUS TWO BLOCKS AS THIS IS THE SIZE OF THE BUFFER.
212 1109 1 THIS IS ACCOMPLISHED BY MOVING IN THE FIXED PART OF THE HEADER AND THEN
213 1110 1 THE IMAGE SECTION DESCRIPTORS FROM THE IMAGE SECTION TABLE.
214 1111 1 IMAGE SECTION DESCRIPTORS DO NOT CROSS BLOCK BOUNDARIES AND SO
215 1112 1 THE REMAINING BYTES IN A BLOCK ARE FILLED WITH NEGATIVE ONES.
216 1113 1 AFTER THE HEADER IS COMPLETELY BUILT, THE NUMBER OF HEADER BLOCKS IS
217 1114 1 SET AND THE IMAGE SECTION DESCRIPTORS ARE UPDATED IF NECESSARY.
218 1115 1 NOW THE HEADER IS WRITTEN.
219 1116 1
220 1117 1 NEXT A SECOND PASS IS MADE THROUGH THE IMAGE SECTION TABLE TO WRITE
221 1118 1 OUT THE IMAGE BINARY. THE IMAGE SECTION ENTRIES WITH ZEROS FOR
222 1119 1 STARTING AND ENDING MAPPED ADDRESSES MUST FIRST BE MAPPED IN FROM THE
223 1120 1 OLD IMAGE FILE AS THEY WERE NOT MAPPED IN DURING THE PATCH SESSION.
224 1121 1
225 1122 1 NOW THE SYMBOL TABLE IS WRITTEN INTO THE IMAGE FILE. THIS SECTION
226 1123 1 IS VARIABLE LENGTH RECORDS, SO THE FILE ATTRIBUTES MUST BE CHANGED.
227 1124 1
228 1125 1 LASTLY THE PATCH COMMAND INFORMATION, ALSO VARIABLE LENGTH RECORDS IS
229 1126 1 IS COPIED FROM THE OLD IMAGE FILE. THE PATCH COMMAND TEXT FROM THIS
230 1127 1 PATCH SESSION IS APPENDED TO THE IMAGE FILE.
231 1128 1
232 1129 1 FORMAL PARAMETERS:
233 1130 1
234 1131 1 NONE
235 1132 1
236 1133 1 IMPLICIT INPUTS:
237 1134 1
238 1135 1 THE IMAGE SECTION TABLE AND IMAGE HEADER MUST BE SET UP.
239 1136 1 APPENDED COMMAND TEXT BLOCKS MUST BE SET UP.
240 1137 1 SYMBOL TABLE IS IN MEMORY.
241 1138 1
242 1139 1 IMPLICIT OUTPUTS:
243 1140 1
244 1141 1 NONE
245 1142 1
246 1143 1 ROUTINE VALUE:
247 1144 1
248 1145 1 NONE
249 1146 1
250 1147 1 COMPLETION CODES:

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251
252 1148 1 | NONE
253 1149 1 |
254 1150 1 | SIDE EFFECTS:
255 1151 1 | THE PATCHED IMAGE FILE IS OUTPUT.
256 1152 1 |
257 1153 1 | !--
258 1154 1 |
259 1155 1 | BEGIN
260 1156 2 | LITERAL
261 1157 2 | OUT_BUF_BLKS = 10,
262 1158 2 | OUT_BUF_SIZ = OUT_BUF_BLKS * A_PAGE,
263 1159 2 | NO_MORE = 0,
264 1160 2 | FILE_CHAR = %X'FFFF';
265 1161 2 | ! NUMBER OF BLOCKS IN OUTPUT BUFFER
266 1162 2 | ! OUTPUT BUFFER SIZE
267 1163 2 | ! INDICATOR OF NO MORE ISD'S
268 1164 2 | ! HEADER FILL CHARACTER
269 1165 2 | Temporary FAB and RAB blocks to be used when we have to do record I/O on the
270 1166 2 | input file instead of $QIO's.
271 1167 2 |
272 1168 2 | LOCAL
273 1169 2 | LOCAL
274 P 1170 2 | TMPFAB : SFAB (NAM = PAT$GL_OLDNBK,
275 1171 2 | FAC = GET),
276 1172 2 |
277 P 1173 2 | Tmprab : SRAB (RBF = PAT$GB_INPBUF,
278 1174 2 | RSZ = 512,
279 P 1175 2 | UBF = PAT$GB_INPBUF,
280 1176 2 | USZ = 512,
281 P 1177 2 | FAB = TMPFAB);
282 1178 2 |
283 1179 2 | LOCAL
284 1180 2 | CUR_VBN,
285 1181 2 | BYTES_TO_READ,
286 1182 2 | MAX_VBN_WRITTEN,
287 1183 2 | ECO_LEVEL_PTR : REF BITVECTOR,
288 1184 2 | BLK_DIFF,
289 1185 2 | COUNTER,
290 1186 2 | NUM_HDR_BLKS,
291 1187 2 | REM_BYT_SIZ,
292 1188 2 | NEW_IHD_MAX,
293 1189 2 | OUT_BUF_PTR,
294 1190 2 | NXT_BYT_PTR : REF VECTOR[BYTE],
295 1191 2 | ISD_PTR : REF BLOCK[BYTE],
296 1192 2 | ISE_PTR : REF BLOCK[BYTE],
297 1193 2 | NEW_IHD_PTR : REF BLOCK[BYTE],
298 1194 2 | NEW_IHSYM_PTR : REF BLOCK[BYTE],
299 1195 2 | NEW_IHPAT_PTR : REF BLOCK[BYTE],
300 1196 2 | NEW_ISD_PTR : REF BLOCK[BYTE],
301 1197 2 | COM_TXT_PTR : REF BLOCK[BYTE],
302 1198 2 | COM_PTR : REF VECTOR[BYTE],
303 1199 2 | OLD_IHSYM_PTR : REF BLOCK[BYTE];
304
305 1200 2 |
306 1201 2 | IF .PAT$GL_FLAGS [PAT$S_ABSOLUTE]
307 1202 2 | THEN
308 1203 2 | BEGIN
309 1204 3 | ! VBN TO READ
310 1205 3 | ! NUMBER OF BYTES TO READ
311 1206 3 | ! VBN OF NEXT BLOCK TO BE WRITTEN INTO NEW I
312 1207 3 | ! POINTER TO ECO LEVEL BITS IN IMAGE HEADER
313 1208 3 | ! DIFFERENCE BETWEEN OLD AND NEW HEADER BLOC
314 1209 3 | ! NUMBER OF GLOBAL SYMBOLS
315 1210 3 | ! NUMBER OF BLOCKS USED IN HEADER
316 1211 3 | ! NUMBER OF UNUSED BYTES IN CURREN OUTPUT BL
317 1212 3 | ! MAXIMUM SIZE IN BYTES OF NEW IMAGE HEADER
318 1213 3 | ! POINTER TO OUTPUT BUFFER
319 1214 3 | ! POINTER TO NEXT BYTE OF OUTPUT BUFFER
320 1215 3 | ! POINTER TO CURRENT ISD
321 1216 3 | ! POINTER TO CURRENT ISE
322 1217 3 | ! POINTER TO NEW IMAGE HEADER
323 1218 3 | ! POINTER TO NEW IMAGE HEADER SYMBOL SECTION
324 1219 3 | ! POINTER TO NEW IMAGE HEADER PATCH SECTION
325 1220 3 | ! POINTER TO NEW IMAGE SECTION DESCRIPTOR
326 1221 3 | ! POINTER TO PATCH COMMAND TEXT BLOCK
327 1222 3 | ! POINTER TO NEXT PATCH COMMAND
328 1223 3 | ! POINTER TO OLD IMAGE HEADER SYMBOL SECTION
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330 1224 3 | ! If the file has been patched in absolute m
331 1225 3 | ! write the file as a simple binary file.
332 1226 3 | ! The file is extracted from the '[ISE/ISD' l

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308
309      1205 3   WRITE_BINARY ();
310      1206 3   RETURN;
311      1207 2   END;
312
313      1209 2   ++
314      1210 2   ALLOCATE A BUFFER FOR THE HEADER AND INITIALIZE POINTERS.
315      1211 2   --
316      1212 2   IF .PAT$GL_IMGHDR[IHDSW_SYMDBGOFF] NEQ 0
317      1213 2   THEN    OLD_IHSYM_PTR=CH$PTR(.PAT$GL_IMGHDR, .PAT$GL_IMGHDR[IHDSW_SYMDBGOFF])
318      1214 2   ELSE     OLD_IHSYM_PTR=0;
319      1216 2   NEW_IHD_MAX=(.PAT$GL_IMGHDR[IHDSB_HDRBLKCNT] +2) * A_PAGE;
320      1217 2   PAT$ALLOCBLK(.NEW_IHD_MAX, NEW_IHD_PTR);           ! GET BUFFER SIZE
321      1218 2   PAT$ALLOCBLK(OUT_BUF_SIZ, OUT_BUF_PTR);          ! ALLOCATE NEW IMAGE HEADER BUFFER
322      1219 2   NXT_BYTE_PTR=CH$PTRT.NEW_IHD_PTR,0;            ! ALLOCATE OUTPUT BUFFER
323      1220 2
324      1221 2   ++
325      1222 2   NOW MOVE IN THE FIXED SIZE PORTION OF THE IMAGE HEADER.
326      1223 2   INITIALIZE POINTERS TO PIECES OF THE NEW HEADER.
327      1224 2   --
328      1225 2
329      1226 2   NXT_BYTE_PTR=CH$MOVE(.PAT$GL_IMGHDR[IHDSW_SIZE], .PAT$GL_IMGHDR, .NXT_BYTE_PTR);
330      1227 2   REM_BYT_E_SIZ=A_PAGE - .PAT$GL_IMGHDR[IHDSW_SIZE];
331      1228 2   IF .NEW_IHD_PTR[IHDSW_SYMDBGOFF] NEQ 0
332      1229 2   THEN    NEW_IHSYM_PTR=CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_SYMDBGOFF])
333      1230 2   ELSE     NEW_IHD_PTR = 0;
334      1231 2   NEW_IHPAT_PTR=CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_PATCHOFF]);
335      1232 2
336      1233 2   ++
337      1234 2   NOW MOVE IN THE IMAGE SECTION DESCRIPTORS.
338      1235 2   --
339      1236 2
340      1237 2
341      1238 2   NUM_HDR_BLKS = 1;                                ! COUNT THE FIRST HEADER BLOCK
342      1239 2   ISE_PTR=CH$PTR(.PAT$GL_ISELHD,0);           ! INITIALIZE POINTER TO FIRST ISE
343      1240 2   REM_BYT_E_SIZ = .REM_BYT_E_SIZ - A_WORD;        ! LEAVE ROOM FOR IMAGE TYPE IDENTIFIER -
344      1241 2   WHILE .ISE_PTR NEQA 0                         ! WORD AT END OF BLOCK.
345      1242 2   DO
346      1243 3   BEGIN
347      1244 3   IF .NUM_HDR_BLKS GTR .PAT$GL_IMGHDR[IHDSB_HDRBLKCNT]+2 ! CHECK IF HEADER OVERFLOWED BUFFER
348      1245 3   THEN
349      1246 3   SIGNAL(PAT$HDRBLK);
350      1247 3   ISD_PTR=CH$PTR(.ISE_PTR, ISE$C_SIZE);         ! POINT TO ISD
351      1248 4   IF T.REM_BYT_E_SIZ GTR
352      1249 5   (IF .ISE_PTR[ISE$L_NXTISE] EQLA 0             ! CHECK IF THERE IS ENOUGH ROOM FOR:
353      1250 5   THEN .ISD_PTR[ISD$W_SIZE] + A_WORD           ! (IF THIS IS LAST ISD, THEN
354      1251 4   ELSE .ISD_PTR[ISD$W_SIZE])                      ! THE ISD AND A NO-MORE INDICATOR,
355      1252 3   THEN
356      1253 4   BEGIN
357      1254 4   NXT_BYT_E_PTR=CH$MOVE(.ISD_PTR[ISD$W_SIZE], .ISD_PTR, .NXT_BYT_E_PTR); ! OTHERWISE, JUST THE ISD.)
358      1255 4   REM_BYT_E_SIZ=.REM_BYT_E_SIZ - .ISD_PTR[ISD$W_SIZE];
359      1256 4   ISE_PTR = .ISE_PTR[ISE$L_NXTISE];               ! POINT TO NEXT ISE
360      1257 4   END
361      1258 3
362      1259 4   ELSE
363      1260 4   BEGIN
364      1261 4   NXT_BYT_E_PTR = CH$FILL(FILL_CHAR, .REM_BYT_E_SIZ+A_WORD, .NXT_BYT_E_PTR); ! INSERT FILL CHARAC
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: 421
1262 4 THEN .NXT_BYTE_PTR - 2 = .PATSGW_IMGTYP;
1263 4 NUM_HDR_BKS = .NUM_HDR_BLKS + T;
1264 4 REM_BYTE_SIZ = A_PAGE - A_WORD;
1265 3 END;
1266 2 END;
1267 2 NXT_BYTE_PTR = CH$FILL(NO_MORE, A_WORD, .NXT_BYTE_PTR);
1268 2 NXT_BYTE_PTR = CH$FILL(FILL_CHAR, .REM_BYTE_SIZ, .NXT_BYTE_PTR);
1269 2 IF .NUM_HDR_BLKS EQ 1
1270 2 THEN .NXT_BYTE_PTR - 2 = .PATSGW_IMGTYP;
1271 2 ! IF THERE IS ONLY ONE HEADER BLOCK, RESTORE
1272 2 ! THE IMAGE TYPE IDENTIFIER WORD HERE.
1273 2 ! NOW UPDATE THE IMAGE HEADER IF THE NUMBER OF HEADER BLOCKS CHANGED.
1274 2 !!
1275 2 IF (.PATSGL_IMGHDR[IHDSB_HDRBLKCNT] NEQ .NUM_HDR_BLKS) OR
1276 3 (.PATSGL_NEWVBNMX NEQ .PATSGL_OLDVBNMX)
1277 2 THEN
1278 3 BEGIN
1279 3 !!
1280 3 ! FILE HEADER EXPANDED. ALL THE VBN'S IN THE ISD'S MUST BE CHANGED.
1281 3 ! THAT IS, THE DIFFERENCE IN THE SIZE OF THE HEADERS MUST BE ADDED
1282 3 ! TO EVERY VBN IN THE HEADER.
1283 3 --
1284 3 BLK_DIFF = .NUM_HDR_BLKS - .NEW_IHD_PTR[IHDSB_HDRBLKCNT];
1285 3 NEW_ISD_PTR = CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_SIZE]);
1286 3 WHILE .NEW_ISD_PTR[IHDSW_SIZE] NEQ 0
1287 3 DO
1288 4 BEGIN
1289 5 IF (NOT .NEW_ISD_PTR[ISD$V_DZRO]) AND (NOT .NEW_ISD_PTR[ISD$V_GBL])
1290 4 THEN
1291 4 NEW_ISD_PTR[ISDSL_VBN] = .NEW_ISD_PTR[ISDSL_VBN] + .BLK_DIFF;
1292 4 NEW_ISD_PTR = CH$PTR(.NEW_ISD_PTR, .NEW_ISD_PTR[IHDSW_SIZE]);
1293 4 IF .NEW_ISD_PTR[IHDSW_SIZE] EQL FILL_CHAR
1294 4 THEN
1295 4 !
1296 4 ! Compute the beginning address of the next header block by rounding
1297 4 ! up to the next page boundary. then adding the amount of skew into the page.
1298 4
1299 4 NEW_ISD_PTR = ((.NEW_ISD_PTR + A_PAGE - 1)/ A_PAGE * A_PAGE) +
1300 4 .NEW_IHD_PTR MOD A_PAGE;
1301 3 END;
1302 3 NEW_IHD_PTR[IHDSB_HDRBLKCNT] = .NUM_HDR_BLKS; ! RESET NUMBER OF HEADER BLOCKS
1303 3 BLK_DIFF = .BLK_DIFF + .PATSGL_NEWVBNMX - .PATSGL_OLDVBNMX;
1304 3 IF .NEW_IHSYM_PTR NEQA 0
1305 3 THEN
1306 4 BEGIN
1307 4 IF .NEW_IHSYM_PTR[IHSSL_DSTVBN] NEQ 0
1308 4 THEN
1309 4 NEW_IHSYM_PTR[IHSSL_DSTVBN] = .NEW_IHSYM_PTR[IHSSL_DSTVBN] + .BLK_DIFF;
1310 4
1311 4 IF .NEW_IHSYM_PTR[IHSSL_DMTVBN] NEQ 0
1312 4 THEN
1313 4 NEW_IHSYM_PTR[IHSSL_DMTVBN] = .NEW_IHSYM_PTR[IHSSL_DMTVBN] + .BLK_DIFF;
1314 4
1315 4 IF .NEW_IHSYM_PTR[IHSSL_GSTVBN] NEQ 0
1316 4 THEN
1317 4 NEW_IHSYM_PTR[IHSSL_GSTVBN] = .NEW_IHSYM_PTR[IHSSL_GSTVBN] + .BLK_DIFF;
1318 3 END;
```

```
422      1319 3 IF .NEW_IHPAT_PTR[IHPSL_PATCOMTXT] NEQ 0
423      1320 3 THEN    NEW_IHPAT_PTR[IHPSL_PATCOMTXT] = .NEW_IHPAT_PTR[IHPSL_PATCOMTXT] + .BLK_DIFF;
424      1321 3 END
425      1322 3 ELSE    BLK_DIFF = 0;
426      1323 3
427      1324 3
428      1325 3
429      1326 3 ++
430      1327 2 ! NOW COMPUTE THE SIZE OF THE NEW IMAGE FILE. THEN OPEN IT, ALLOCATING THE
431      1328 2 ! NEEDED CONTIGUOUS SPACE.
432      1329 2 --
433      1330 2 COM_TXT_PTR = CHSPTR(.PATSGL_TXTLHD, 0);           ! POINT TO FIRST COMMAND TEXT BLOCK
434      1331 2 WHILE .COM_TXT_PTR NEQA 0                         ! INCREMENT IMAGE SIZE FOR EACH
435      1332 2 DO                                              ! BLOCK OF COMMAND TEXT
436      1333 3 BEGIN
437      1334 3     PATSGL_IMGBLKS = .PATSGL_IMGBLKS + 1;
438      1335 3     COM_TXT_PTR = .COM_TXT_PTR[TXTSL_NXTBLK];       ! POINT TO NEXT COMMAND TEXT BLOCK
439      1336 2 END;
440      1337 2 PATSGL_IMGBLKS = .PATSGL_IMGBLKS + .BLK_DIFF;      ! ADD IN DIFFERENCE IN HEADER SIZES
441      1338 2 PATSGL_NEWXABALL[XABSL_A[0]] = .PATSGL_IMGBLKS;      ! INITIALIZE NUMBER OF BLOCKS TO ALLOCATE
442      1339 2
443      1340 2 IF .PATSGL_FLAGS [PAT$S_VOLUME]                  ! The VOLUME qualifier specifies the RVN
444      1341 2 THEN
445      1342 3 BEGIN
446      1343 3     PATSGL_NEWXABALL[XABSW_VOL] = .PATSGW_IMGVOL;      ! The Relative Volume Number
447      1344 3     PATSGL_NEWXABALL[XABSB_ALN] = XAB$C_LBN;          ! To enable XABSW_VOL
448      1345 2 END;
449      1346 2
450      1347 3 IF (.NUM_OF_UPDATES EQ 0)                          ! Check number of updates done
451      1348 2 THEN
452      1349 3 BEGIN
453      1350 3 ++
454      1351 3 ! Create the output image file. Try to make it a contiguous file if
455      1352 3 ! the input image file was contiguous, i.e., first try a create with
456      1353 3 ! the same attributes. If the file cannot be created with the same
457      1354 3 ! attributes, then attempt a second try with contiguous-best-try. If
458      1355 3 ! this succeeds, then print an informational message.
459      1356 3 --
460      1357 3 PATSGL_NEWXABALL[XABSV_CTG] = .PATSGL_OLDFAB[FABSV_CTG];
461      1358 3 PATSGL_NEWXABALL[XABSV_CBT] = .PATSGL_OLDFAB[FABSV_CBT];
462      1359 4 IF NOT (PATSGL_ERRCODE=$CREATE(FAB=PATSGL_NEWFAB))
463      1360 3 THEN
464      1361 4 BEGIN                                         ! Attempt a contiguous best try
465      1362 4     PATSGL_NEWXABALL[XABSV_CBT] = TRUE;
466      1363 4     PATSGL_ERRCODE = $CREATE(FAB=PATSGL_NEWFAB);
467      1364 4     IF .PATSGL_ERRCODE
468      1365 4         THEN
469      1366 4             SIGNAL(PATS_NONCONTIG+MSGSK_INFO,.PATSGL_ERRCODE,.PATSGL_NEWRAB[RABSL_STV]),
470      1367 3
471      1368 3 END;
472      1369 2 ELSE
473      1370 2     PATSGL_ERRCODE=$OPEN(FAB=PATSGL_NEWFAB);        ! OPEN OUTPUT FILE
474      1371 2     IF NOT .PATSGL_ERRCODE                      ! SUCCESS ON OPEN OR CREATE?
475      1372 2     THEN
476      1373 2         SIGNAL(PATS_OPENOUT,1,GETFIELDSC(PATSGL_NEWFAB),.PATSGL_NEWFAB[FABSL_STS],.PATSGL_NEWRAB[RABSL_STV])
477      1374 2     ELSE
478      1375 3     BEGIN
```

```

479      1376 3   PATSGL_ERRCODE=$CONNECT(RAB=PATSGL_NEWRAB);
480      1377 3   IF NOT .PATSGL_ERRCODE
481      1378 3   THEN
482      1379 3   SIGNAL(PATS_OPENOUT,1,GETFIELDSC(PATSGL_NEWFAB),.PATSGL_NEWRAB[RABSL_STS],.PATSGL_NEWRAB[RABSL_STV])
483      1380 3   ELSE
484      1381 4   BEGIN
485      1382 4   NUM_OF_UPDATES = 1;
486      1383 4   PATSGL_FLAGS [PATSS_OUTPUT] = 1;           ! SET INDICATOR FOR ALREADY CREATED
487      1384 4   PATSGL_NEWFAB[FAB$V-ESC] = TRUE;          ! SET FLAG FILE NOT OPEN
488      1385 4   PATSGL_NEWFAB[FABSL-CTX] = RMES$SETRFM;    ! SET MODIFY CODE
489      1386 4   PATSGL_NEWFAB[FABSB-RFM] = FABSC-VAR;     ! SET VARIABLE LENGTH RECORDS
490      1387 4   PATSGL_ERRCODE = SMODIFY(FAB=PATSGL_NEWFAB);
491      1388 4   IF NOT .PATSGL_ERRCODE
492      1389 4   THEN
493      1390 4   SIGNAL(PATS_MODIFYERR, 3, .PATSGL_ERRCODE,
494      1391 4   .PATSGL_NEWNBK[NAMS$B_RSL], PATSGB_NEWNAME,
495      1392 4   .PATSGL_ERRCODE, .PATSGL_NEWRAB[RABSL_STV]);
496      1393 4   END
497      1394 2
498      1395 2
499      1396 2 ++
500      1397 2 REPORT FILE BEING WRITTEN.
501      1398 2 --
502      1399 2 SIGNAL(PATS_WRTFIL+MSGSK_INFO, 2, .PATSGL_NEWNBK[NAMS$B_RSL], PATSGB_NEWNAME);
503      1400 2
504      1401 2 ++
505      1402 2 MAKE SURE THE FILE IS OPEN.
506      1403 2 --
507      1404 2 IF NOT .PATSGL_FLAGS [PATSS_OUTPUT]
508      1405 2 OR NOT .PATSGL_FLAGS [PATSS_INPUT]
509      1406 2 THEN RETURN;                                ! CAN'T GET AT FILES, GIVE UP
510      1407 2
511      1408 2 ++
512      1409 2 NOW write out the image binary.
513      1410 2 --
514      1411 2 ISE_PTR=CHSPTR(.PATSGL_ISELHD,0);
515      1412 2 NEW_ISD_PTR = CHSPTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_SIZE]);    ! POINT TO FIRST ISE
516      1413 2 MAX_VBN_WRITTEN = 0;                      ! POINT TO FIRST NEW ISD
517      1414 2 WHILE .ISE_PTR NEQA 0                   ! NO VBN WRITTEN YET
518      1415 2 DO                                     ! LOOP UNTIL ISE'S ARE EXHAUSTED
519      1416 3
520      1417 3 BEGIN
521      1418 3   ISD_PTR = CHSPTR(.ISE_PTR, ISE$C_SIZE);    ! FIND OLD ISD ADDRESS
522      1419 3   COUNTER = 0;                            ! SET COUNT OF BLOCKS WRITTEN FOR IMAGE SECT
523      1420 3   IF (NOT .ISD_PTR[ISDSV_DZRO]) AND        ! CHECK FOR NO IMAGE BINARY
524      1421 3   (.ISD_PTR[ISDSB_TYPE] NEQ ISD$K_USRSTACK) AND ! AND FOR IMAGE STACK
525      1422 4   (NOT .ISD_PTR[ISDSV_GBL]) OR             ! AND FOR GLOBAL SECTIONS WITH
526      1423 3   (.ISD_PTR[ISDSV_GBL] AND (.ISD_PTR[ISDSL_VBN] NEQ 0)) ! NO LOCAL COPY.
527      1424 4
528      1425 4   BEGIN
529      1426 4   ++
530      1427 4   SET VBN OF IMAGE SECTION IN OLD AND NEW FILES.
531      1428 4   --
532      1429 4   CUR_VBN = .ISD_PTR[ISDSL_VBN];
533      1430 4   PATSGL_NEWRAB[RABSL_BKT] = .NEW_ISD_PTR[ISDSL_VBN];
534      1431 4
535      1432 4   ++
536      1433 4   NOW LOOP TO OUTPUT ALL OF THIS IMAGE SECTION.

```

536 1433 4
537 1434 4
538 1435 4
539 1436 4
540 1437 5
541 1438 5
542 1439 5
543 1440 6
544 1441 6
545 1442 6
546 1443 6
547 1444 7
548 1445 6
549 1446 7
550 1447 7
551 1448 7
552 1449 7
553 1450 7
554 1451 7
555 1452 7
556 1453 7
557 1454 6
558 1455 7
559 1456 7
560 1457 7
561 1458 7
562 1459 7
563 1460 7
564 1461 7
565 1462 7
566 1463 6
567 1464 6
568 1465 6
569 1466 6
570 1467 6
571 1468 6
572 1469 6
573 1470 6
574 1471 6
575 1472 6
576 1473 6
577 1474 6
578 1475 6
579 1476 6
580 1477 6
581 1478 6
582 1479 6
583 1480 6
584 1481 6
585 1482 5
586 1483 6
587 1484 6
588 1485 6
589 1486 6
590 1487 6
591 1488 6
592 1489 7

! (THE LOOP IS IN CASE THE IMAGE SECTION IS LARGER THAN THE OUTPUT BUFFER.)
!-- WHILE .COUNTER NEQ .ISD_PTR[ISDSW_PAGCNT]
DO BEGIN
IF .ISE_PTR[ISESL_MAPVEND] EQLA 0 THEN ! IF THE IMAGE SECTION IS NOT MAPPED
! THEN READ IT
BEGIN
++
CHECK THAT THE BUFFER IS LARGE ENOUGH TO HOLD ALL OF IMAGE SECTION.
--
IF OUT_BUF_SIZ GTR ((.ISD_PTR[ISDSW_PAGCNT]-.COUNTER)*A_PAGE)
THEN BEGIN
++
BUFFER WAS LARGE ENOUGH. SET UP TO READ ENTIRE IMAGE SECTION.
--
BYTES_TO_READ = A_PAGE * (.ISD_PTR[ISDSW_PAGCNT]-.COUNTER);
PAT\$G[NEWRAB[RABSW_RSZ]] = BYTES_TO_READ;
COUNTER = .ISD_PTR[ISDSW_PAGCNT];
END
ELSE BEGIN
++
BUFFER WAS NOT LARGE ENOUGH TO READ ENTIRE IMAGE SECTION.
THEREFORE, SET COUNTER TO READ TEN BLOCKS.
--
BYTES_TO_READ = OUT_BUF_SIZ;
PAT\$G[NEWRAB[RABSW_RSZ]] = OUT_BUF_SIZ;
COUNTER = .COUNTER + 10;
END;

++
NOW READ IMAGE SECTION. IF IMAGE SECTION IS TOO LARGE
FOR BUFFER, READ TEN BLOCKS OF IT.
--
PAT\$GL_ERRCODE = GET_IMAGE_BLOCK (.CUR_VBN,
.OUT_BUF_PTR,
.BYTES_TO_READ);
IF NOT .PAT\$GL_ERRCODE
THEN SIGNAL(PAT\$READERR, 1, GETFIELDSC(PAT\$GL_OLDFAB),
.PAT\$GL_ERRCODE, 0);

++
INITIALIZE THE OUTPUT BUFFER ADDRESS.
--
PAT\$GL_NEWRAB[RABSL_RBF] = .OUT_BUF_PTR;
END
ELSE BEGIN
++
THIS IMAGE SECTION WAS MAPPED. CHECK IF
THE ENTIRE SECTION SHOULD BE WRITTEN OR TEN
BLOCKS AT A TIME.
--
IF OUT_BUF_SIZ GTR ((.ISD_PTR[ISDSW_PAGCNT]-.COUNTER)*A_PAGE)

```
593    1490 6
594    1491 6
595    1492 6
596    1493 6
597    1494 6
598    1495 6
599    1496 6
600    1497 7
601    1498 7
602    1499 7
603    1500 7
604    1501 7
605    1502 7
606    1503 7
607    1504 6
608    1505 7
609    1506 7
610    1507 7
611    1508 7
612    1509 7
613    1510 7
614    1511 7
615    1512 7
616    1513 7
617    1514 7
618    1515 6
619    1516 5
620    1517 5
621    1518 5
622    1519 5
623    1520 5
624    1521 5
625    1522 5
626    1523 5
627    1524 5
628    1525 5
629    1526 5
630    1527 5
631    1528 5
632    1529 5
633    1530 5
634    1531 5
635    1532 5
636    1533 5
637    1534 6
638    1535 6
639    1536 6
640    1537 5
641    1538 4
642    1539 4
643    1540 4
644    1541 4
645    1542 5
646    1543 4
647    1544 4
648    1545 3
649    1546 3

        THEN
        ++
        SET THE OUTPUT BUFFER ADDRESS EQUAL
        TO THE STARTING MAPPED ADDRESS PLUS
        AN OFFSET FOR THE BLOCKS ALREADY WRITTEN.
        OUTPUT THE REST OF THE IMAGE SECTION.
        --
        BEGIN
        PAT$GL_NEWRAB[RAB$W_RSZ] = A_PAGE *
        (.NEW_ISD_PTR[ISDSW_PAGCNT] - .COUNTER);
        PAT$GL_NEWRAB[RAB$C_RBF] = .ISE_PTR[ISE$L_MAPVST] +
        (A_PAGE * .COUNTER);
        COUNTER = .ISD_PTR[ISDSW_PAGCNT];
        END

        ELSE
        BEGIN
        ++
        BUFFER WAS NOT LARGE ENOUGH TO READ
        ENTIRE IMAGE SECTION. THEREFORE, SET
        COUNTER TO WRITE TEN BLOCKS.
        --
        PAT$GL_NEWRAB[RAB$W_RSZ] = OUT_BUF_SIZ;
        PAT$GL_NEWRAB[RAB$L_RBF] =
        .ISE_PTR[ISE$L_MAPVST] + (A_PAGE * .COUNTER);
        COUNTER = .COUNTER + 10;
        END;

        ++
        NOW WRITE OUT THE IMAGE SECTION (OR PART OF IT).
        --
        PAT$GL_ERRCODE = SWRITE(RAB=PAT$GL_NEWRAB);
        IF NOT .PAT$GL_ERRCODE
        THEN
        SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB),
        .PAT$GL_NEWRAB[RAB$L_STS],
        .PAT$GL_NEWRAB[RAB$L_STV]};

        ++
        CHECK TO SEE THAT THE ENTIRE IMAGE SECTION HAS BEEN WRITTEN.
        IF NOT, RESET THE VBN'S FOR THE NEXT TEN BLOCKS OF IT.
        --
        IF .COUNTER NEQ .ISD_PTR[ISDSW_PAGCNT]
        THEN
        BEGIN
        CUR_VBN = .ISD_PTR[ISDSL_VBN] + .COUNTER;
        PAT$GL_NEWRAB[RAB$L_BKT] = .NEW_ISD_PTR[ISDSL_VBN] + .COUNTER;
        END;
        END;

        ++
        Now update the pointer to the next highest VBN to be write.
        --
        IF (.MAX_VBN_WRITTEN LSSU (.NEW_ISD_PTR[ISDSL_VBN] + .NEW_ISD_PTR[ISDSW_PAGCNT]))
        THEN
        MAX_VBN_WRITTEN = .NEW_ISD_PTR[ISDSL_VBN] + .NEW_ISD_PTR[ISDSW_PAGCNT];
        END;
        ISE_PTR = .ISE_PTR[ISE$L_NXTISE];
```

```
1547 3      NEW_ISD_PTR = CH$PTR(.NEW_ISD_PTR, .NEW_ISD_PTR[ISDSW_SIZE]);  
1548 3      ++  
1549 3      | Now position to the next block of ISD's.  
1550 3      --  
1551 3      IF .NEW_ISD_PTR[ISDSW_SIZE] EQL FILL_CHAR  
1552 3      THEN      NEW_ISD_PTR = .NEW_IHD_PTR +  
1553 3          ((T.NEW_ISD_PTR - .NEW_IHD_PTR + A_PAGE-1) / A_PAGE) * A_PAGE;  
1554 2      END;  
1555 2  
1556 2  
1557 2      ++  
1558 2      | INITIALIZE THE OUTPUT FILE TO TRUNCATE THE FILE AFTER A PUT. OTHERWISE, PATCH  
1559 2      | GETS AN NEF ERROR (NOT AT END OF FILE).  
1560 2      --  
1561 2      PAT$GL_NEWRAB[RAB$V_TPT] = TRUE;  
1562 2  
1563 2      ++  
1564 2      | NOW WRITE OUT THE DEBUG SYMBOL TABLE BLOCKS.  
1565 2      **** THIS CODE WILL BE CHANGE WHEN PATCH HANDLES SYMBOLS. ****  
1566 2      --  
1567 3      IF (.OLD_IHSYM_PTR NEQA 0)  
1568 2      THEN  
1569 3      BEGIN  
1570 4      IF (.OLD_IHSYM_PTR[IHSSW_DSTBLKS] NEQ 0) AND (.OLD_IHSYM_PTR[IHSSL_DSTVBN] GTR 2)  
1571 3      THEN  
1572 4      BEGIN  
1573 4      COUNTER = 0;  
1574 4      NEW_IHSYM_PTR[IHSSL_DSTVBN] = .MAX_VBN_WRITTEN;  
1575 4      PAT$GL_NEWRAB[RAB$L_BKT] = .MAX_VBN_WRITTEN;  
1576 4      CUR_VBN = .OLD_IHSYM_PTR[IHSSL_DSTVBN];  
1577 4      WHILE .COUNTER NEQ .OLD_IHSYM_PTR[IHSSW_DSTBLKS]  
1578 4      DO  
1579 5      BEGIN  
1580 5      ++  
1581 5      | CHECK THAT THE BUFFER IS LARGE ENOUGH TO HOLD ALL OF IMAGE SECTION.  
1582 5      --  
1583 6      IF OUT_BUF_SIZ GTR ((.OLD_IHSYM_PTR[IHSSW_DSTBLKS]-.COUNTER)*A_PAGE)  
1584 5      THEN  
1585 6      BEGIN  
1586 6      ++  
1587 6      | BUFFER WAS LARGE ENOUGH. SET UP TO READ ENTIRE IMAGE SECTION.  
1588 6      --  
1589 6      BYTES_TO_READ = A_PAGE * (.OLD_IHSYM_PTR[IHSSW_DSTBLKS]-.COUNTER);  
1590 6      PAT$G_NEWRAB[RAB$W_RSZ] = .BYTES_TO_READ;  
1591 6      COUNTER = .OLD_IHSYM_PTR[IHSSW_DSTBLKS];  
1592 6      END  
1593 5      ELSE  
1594 6      BEGIN  
1595 6      ++  
1596 6      | BUFFER WAS NOT LARGE ENOUGH TO READ ENTIRE IMAGE SECTION.  
1597 6      | THEREFORE, SET COUNTER TO READ TEN BLOCKS.  
1598 6      --  
1599 6      BYTES_TO_READ = OUT_BUF_SIZ;  
1600 6      PAT$G_NEWRAB[RAB$W_RSZ] = OUT_BUF_SIZ;  
1601 6      COUNTER = .COUNTER + 10;  
1602 5      END;  
1603 5
```

```

707      1604 5
708      1605 5
709      1606 5
710      1607 5
711      1608 5
712      1609 5
713      1610 5
714      1611 5
715      1612 5
716      1613 5
717      1614 5
718      1615 5
719      1616 5
720      1617 5
721      1618 5
722      1619 5
723      1620 5
724      1621 5
725      1622 5
726      1623 5
727      1624 5
728      1625 5
729      1626 5
730      1627 5
731      1628 5
732      1629 5
733      1630 5
734      1631 5
735      1632 5
736      1633 5
737      1634 6
738      1635 6
739      1636 6
740      1637 5
741      1638 4
742      1639 3
743      1640 4
744      1641 3
745      1642 3
746      1643 3
747      1644 3
748      1645 3
749      1646 3
750      1647 3
751      1648 3
752      1649 3
753      1650 3
754      1651 3
755      1652 3
756      1653 4
757      1654 4
758      1655 4
759      1656 4
760      1657 4
761      1658 4
762      1659 4
763      1660 4

    !++
    | NOW READ IMAGE SECTION. IF IMAGE SECTION IS TOO LARGE
    | FOR BUFFER, READ TEN BLOCKS OF IT.
    |
    | PAT$GL_ERRCODE = GET_IMAGE_BLOCK (.CUR_VBN,
    |                                     .OUT_BUF_PTR,
    |                                     .BYTES_TO_READ );
    |
    | IF NOT .PAT$GL_ERRCODE
    | THEN
    |     SIGNAL(PATS_READERR, 1, GETFIELDSC(PAT$GL_OLDFAB), .PAT$GL_ERRCODE, 0);
    |
    !++
    | INITIALIZE THE OUTPUT BUFFER ADDRESS.
    |
    | PAT$GL_NEWRAB[RAB$L_RBF] = .OUT_BUF_PTR;
    |
    !++
    | NOW WRITE OUT THE DST (OR PART OF IT).
    |
    | PAT$GL_ERRCODE = SWRITE(RAB=PAT$GL_NEWRAB);
    | IF NOT .PAT$GL_ERRCODE
    | THEN
    |     SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS])
    |
    !++
    | CHECK TO SEE THAT THE ENTIRE DST HAS BEEN WRITTEN.
    | IF NOT, RESET THE VBN'S FOR THE NEXT TEN BLOCKS OF IT.
    |
    | IF .COUNTER NEQ .OLD_IHSYM_PTR[IHSSW_DSTBLKS]
    | THEN
    |     BEGIN
    |         CUR_VBN = .OLD_IHSYM_PTR[IHSSL_DSTVBN] + .COUNTER;
    |         PAT$GL_NEWRAB[RAB$L_BKT] = .NEW_IHSYM_PTR[IHSSL_DSTVBN] + .COUNTER;
    |     END;
    |
    | END;
    |
    | IF (.MAX_VBN_WRITTEN LSSU (.NEW_IHSYM_PTR[IHSSL_DSTVBN] + .NEW_IHSYM_PTR[IHSSW_DSTBLKS]))
    | THEN
    |     MAX_VBN_WRITTEN = .NEW_IHSYM_PTR[IHSSL_DSTVBN] + .NEW_IHSYM_PTR[IHSSW_DSTBLKS];
    |
    !++
    | NOW WRITE OUT THE DEBUG MODULE/PSECT TABLE (DMT) BLOCKS.
    |
    | IF .PAT$GL_IMGHDR [IHDSV_DBGDMT]
    | THEN
    |     IF .OLD_IHSYM_PTR [IHSSL_DMTBYTES] NEQ 0
    |     THEN
    |         BEGIN
    |             BLK_DIFF = (.OLD_IHSYM_PTR[IHSSL_DMTBYTES] + A_PAGE) / A_PAGE;
    |             COUNTER = 0;
    |             NEW_IHSYM_PTR [IHSSL_DMTVBN] = .MAX_VBN_WRITTEN;
    |             PAT$GL_NEWRAB[RAB$L_BKT] = .MAX_VBN_WRITTEN;
    |             CUR_VBN = .OLD_IHSYM_PTR[IHSSL_DMTVBN];
    |         WHILE .COUNTER LSS .BLK_DIFF DO
    |             ! Did the latest Linker gene
    |             ! If so, then ...
    |             ! ...are there any DMT entri
    |             ! Yes, propagate the DMT to
    |             ! NOTE: At this point it is
    |             ! Number of pages used for t
    |             ! Reset local transfer count
    |             ! Set the new starting VBN o
    |             ! Point to the DMT's VBN in
    |             ! Point to the old starting
    |             ! Copy the entire DMT.

```

```
764      1661 5
.: 765      1662 5
.: 766      1663 6
.: 767      1664 5
.: 768      1665 6
.: 769      1666 6
.: 770      1667 6
.: 771      1668 6
.: 772      1669 5
.: 773      1670 6
.: 774      1671 6
.: 775      1672 6
.: 776      1673 5
.: 777      1674 5
.: 778      1675 5
.: 779      1676 5
.: 780      1677 5
.: 781      1678 5
.: 782      1679 5
.: 783      1680 5
.: 784      1681 5
.: 785      1682 5
.: 786      1683 5
.: 787      1684 5
.: 788      1685 5
.: 789      1686 5
.: 790      1687 5
.: 791      1688 5
.: 792      1689 5
.: 793      1690 5
.: 794      1691 5
.: 795      1692 5
.: 796      1693 5
.: 797      1694 5
.: 798      1695 5
.: 799      1696 5
.: 800      1697 5
.: 801      1698 5
.: 802      1699 5
.: 803      1700 5
.: 804      1701 5
.: 805      1702 5
.: 806      1703 6
.: 807      1704 6
.: 808      1705 6
.: 809      1706 5
.: 810      1707 5
.: 811      1708 4
.: 812      1709 4
.: 813      1710 5
.: 814      1711 4
.: 815      1712 4
.: 816      1713 4
.: 817      1714 3
.: 818      1715 3
.: 819      1716 2

    BEGIN
    IF OUT_BUF_SIZ GEQ .OLD_IHSYM_PTR[IHSSL_DMTBYTES] -
        (.COUNTER & A_PAGE)
    THEN
        BEGIN
        BYTES_TO_READ = (.BLK_DIFF - .COUNTER) * A_PAGE;
        COUNTER = .COUNTER + T.BLK_DIFF - .COUNTER;
        END
    ELSE
        BEGIN
        BYTES_TO_READ = OUT_BUF_SIZ;
        COUNTER = .COUNTER + OUT_BUF_BLKS;
        END;
    PAT$GL_NEWRAB[RABSW_RSZ] = .BYTES_TO_READ;
    ! Propagate the byte count t

    ++
    NOW READ IMAGE SECTION. IF IMAGE SECTION IS TOO LARGE
    FOR BUFFER, READ TEN BLOCKS OF IT.
    --
    PAT$GL_ERRCODE = GET_IMAGE_BLOCK (.CUR_VBN,
                                      .OUT_BUF_PTR,
                                      .BYTES_TO_READ );
    IF NOT .PAT$GL_ERRCODE
    THEN
        SIGNAL(PATS_READERR, 1, GETFIELDSC(PAT$GL_OLDFAB), .PAT$GL_ERRCODE, 0);
    ++
    INITIALIZE THE OUTPUT BUFFER ADDRESS AND WRITE THE DMT (OR PART THERE OF...)
    --
    PAT$GL_NEWRAB[RABSL_RBF] = .OUT_BUF_PTR;
    PAT$GL_ERRCODE = SWRITE(RAB=PAT$GL_NEWRAB);
    IF NOT .PAT$GL_ERRCODE
    THEN
        SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RABSL_STS], .PATSG
    ++
    CHECK TO SEE THAT THE ENTIRE DMT HAS BEEN WRITTEN.
    IF NOT, RESET THE VBN'S FOR THE NEXT TEN BLOCKS OF IT.
    --
    IF .COUNTER NEQ .BLK_DIFF
    THEN
        BEGIN
        CUR_VBN = .OLD_IHSYM_PTR[IHSSL_DMTVBN] + .COUNTER;
        PAT$GL_NEWRAB[RABSL_BRT] = .NEW_IHSYM_PTR[IHSSL_DMTVBN] + .COUNTER;
        END;
    END; ! WHILE

    IF (.MAX_VBN_WRITTEN LSSU (.NEW_IHSYM_PTR[IHSSL_DMTVBN] + .BLK_DIFF))
    THEN
        MAX_VBN_WRITTEN = .NEW_IHSYM_PTR[IHSSL_DMTVBN] + .BLK_DIFF;
    END; ! IF (DMT present)

END; ! of DST/DMT processing.
```

```
821 1717 2
822 1718 2 | Now reopen the input file with another FAB so that we can change
823 1719 2 | the processing from QIO's to record I/O. We need to do record I/O in the
824 1720 2 | symbol table and patch commands since information needs to be appended to
825 1721 2 | these in the new file.
826 1722 2
827 1723 2
828 1724 2 TMPFAB [FABSL_FNA] = PATSGB OLDNAME;
829 1725 2 TMPFAB [FABSB_FNS] = .PATSGE OLDNBK [NAMSB_RSL];
830 1726 2 PAT$GL_ERRCODE = $OPEN (FAB=TMPFAB);
831 1727 2 IF NOT .PAT$GL_ERRCODE
832 1728 2 THEN
833 1729 2     SIGNAL (PATS OPENIN, 1, GETFIELDSC(TMPFAB),
834 1730 2         .TMPFAB [FABSL_STS], .TMPFAB [FAB$L_STV]);
835 1731 2
836 1732 2 PAT$GL_ERRCODE = SCONNECT (RAB=TMPRAB);
837 1733 2 IF NOT .PAT$GL_ERRCODE
838 1734 2 THEN
839 1735 2     SIGNAL (PATS OPENIN, 1, GETFIELDSC(TMPFAB),
840 1736 2         .TMPRAB [RABSL_STS], .TMPRAB [RAB$L_STV]);
841 1737 2
842 1738 2 | Change attributes to be able to do record I/O.
843 1739 2
844 1740 2 TMPFAB [FAB$V_ESC] = TRUE;
845 1741 2 TMPFAB [FABSL_CTX] = RMESC_SETRFM;
846 1742 2 TMPFAB [FABSB_RFMD] = FABSC_VAR;
847 1743 2
848 1744 3 IF NOT (PAT$GL_ERRCODE = $MODIFY (FAB=TMPFAB))
849 1745 2 THEN
850 1746 2     SIGNAL (PATS OPENIN, 1, GETFIELDSC(TMPFAB),
851 1747 2         .TMPRAB [RABSL_STS], .TMPRAB [RAB$L_STV]);
852 1748 2
853 1749 2 | THE FIRST GET/PUT MUST BE BY RFA AND THE REST SEQUENTIALLY.
854 1750 2
855 1751 2 PAT$GL_NEWRAB[RABSW_USZ] = A_PAGE;
856 1752 2 PAT$GL_NEWRAB[RABSL_UBF] = .OUT BUF PTR;
857 1753 3 IF (.NEW_IHSYM_PTR[IHSSL_GSTVBN] NEQ 0)
858 1754 2 THEN
859 1755 2     NEW_IHSYM_PTR[IHSSL_GSTVBN] = .MAX_VBN_WRITTEN;
860 1756 3 IF (.MAX_VBN_WRITTEN NEQ 0)
861 1757 2 THEN
862 1758 2     PAT$GL_NEWRAB[RABSL_BKT] = .MAX_VBN_WRITTEN - 1
863 1759 2 ELSE
864 1760 2     SIGNAL(PATS_PATERR);
865 1761 2
866 1762 2 PAT$GL_ERRCODE = $READ(RAB=PAT$GL_NEWRAB);
867 1763 2 IF NOT .PAT$GL_ERRCODE
868 1764 2 THEN
869 1765 2     SIGNAL(PATS_READERR, 3, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RABSL_STS], .PAT$GL_NEWRAB[RAB$L_ST
870 1766 2
871 1767 2 | Initialize to read the global symbol table. The first record is read by RFA.
872 1768 2
873 1769 2 TMPRAB [RABSL_RFA0] = .OLD_IHSYM_PTR[IHSSL_GSTVBN];
874 1770 2 TMPRAB [RABSW_RFA4] = 0;
875 1771 2 TMPRAB [RABSB_RAC] = RABSC_RFA;
876 1772 2
877 1773 2 | Initialize buffer addresses.
```

```
878 1774 2 !
879 1775 2 PAT$GL_NEWRAB[RAB$L_RBF] = .OUT_BUF_PTR;
880 1776 2 TMPRAB[RAB$L_UBF] = .OUT_BUF_PTR;
881 1777 2 ++
882 1778 2 Now write out the variable length global symbol records.
883 1779 2 ***** THIS CODE WILL CHANGE WHEN PATCH HANDLES SYMBOLS. ****
884 1780 2 ***** IT WOULD BE VERY EASY TO EXPAND THE GLOBAL SYMBOL TABLE. ****
885 1781 2 --
886 1782 2 IF (.OLD_IHSYM_PTR NEQA 0) AND (.OLD_IHSYM_PTR[IHSSW_GSTRECS] NEQ 0) AND
887 1783 2 (.OLD_IHSYM_PTR[IHSSL_GSTVBN] GTR 2)
888 1784 3 THEN
889 1785 2 BEGIN
890 1786 3 COUNTER = .OLD_IHSYM_PTR[IHSSW_GSTRECS]; ! COUNT THE RECORDS AS READ
891 1787 3 WHILE .COUNTER GTR 0
892 1788 3 DO
893 1789 3 BEGIN
894 1790 4 PAT$GL_ERRCODE = $GET(RAB=TMPRAB);
895 1791 4 IF NOT .PAT$GL_ERRCODE
896 1792 4 THEN
897 1793 4 SIGNAL (PATS READERR, 1, GETFIELDSC(TMPFAB),
898 1794 4 .TMPRAB[RAB$L_STS], .TMPRAB[RAB$L_STV]);
899 1795 4 TMPRAB[RAB$B_RAC] = RAB$C_SEQ; ! SET FOR SEQUENTIAL I/O
900 1796 4 PAT$GL_NEWRAB[RAB$W_RSZ] = .TMPRAB[RAB$W_RSZ];
901 1797 4 PAT$GL_ERRCODE = $PUT(RAB=PAT$GL_NEWRAB);
902 1798 4 IF NOT .PAT$GL_ERRCODE
903 1799 4 THEN
904 1800 4 SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$G
905 1801 4 COUNTER = .COUNTER + 1;
906 1802 4 END;
907 1803 3 ++
908 1804 3 NOW WRITE A RECORD TO FILL THE REST OF THE BLOCK WITH A FILL CHARACTER.
909 1805 3 THE SIZE OF THE FILLER RECORD IS THE NUMBER OF BYTES IN A BLOCK MINUS
910 1806 3 THE LAST RECORD SIZE, THE LAST RECORD OFFSET INTO THE BLOCK, AND FOUR
911 1807 3 BYTES FOR THE LAST RECORD LENGTH AND THE FILLER RECORD LENGTH.
912 1808 3 --
913 1809 3 PAT$GL_NEWRAB[RAB$W_RSZ] = A_PAGE - .PAT$GL_NEWRAB[RAB$W_RSZ] - .PAT$GL_NEWRAB[RAB$W_RFA4] - 4;
914 1810 3 IF (.PAT$GL_NEWRAB[RAB$W_RSZ] GTR 0) AND (.PAT$GL_NEWRAB[RAB$W_RSZ] LSS A_PAGE)
915 1811 3 THEN
916 1812 4 BEGIN
917 1813 4 CHSFILL(FILL_CHAR, .PAT$GL_NEWRAB[RAB$W_RSZ], .OUT_BUF_PTR);
918 1814 4 PAT$GL_ERRCODE = $PUT(RAB=PAT$GL_NEWRAB);
919 1815 4 IF NOT .PAT$GL_ERRCODE
920 1816 4 THEN
921 1817 4 SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$GL_NEWRAB
922 1818 4 END
923 1819 4 ++
924 1820 4 END;
925 1821 2 ++
926 1822 2 SET THE VBN OF THE PATCH COMMAND TEXT IN THE NEW IMAGE HEADER, TO NEXT BLOCK.
927 1823 2 --
928 1824 2 NEW_IHPAT_PTR[IHPSL_PATCOMTXT] = .PAT$GL_NEWRAB[RAB$L_RFA0] + 1.
929 1825 2 ++
930 1826 2 NOW WRITE OUT THE OLD APPENDED PATCH COMMANDS.
931 1827 2 THEY ARE VARIABLE LENGTH, SEQUENTIAL RECORDS, ENDED BY EOF.
932 1828 2 ++
933 1829 2 !
934 1830 2 !
```

```
: 935      1831 2  --  
: 936      1832 2  IF .PAT$GL_IHPPTR[IHPSL_PATCOMTXT] NEQ 0  
: 937      1833 2 THEN  
: 938      1834 3 BEGIN  
: 939      1835 3 TMPRAB[RABSB_RAC] = RABSC_RFA; ! FIND THE FIRST BY RFA  
: 940      1836 3 TMPRAB[RABSL_RFA0] = .PAT$GL_IHPPTR[IHPSL_PATCOMTXT]; ! SET VBN  
: 941      1837 3 TMPRAB[RABSW_RFA4] = 0; ! SET BYTE OFFSET WITHIN BLOCK  
: 942      1838 3 REPEAT  
: 943      1839 4 BEGIN  
: 944      1840 4  ++  
: 945      1841 4  THIS LOOP READS AND WRITES ALL THE PREVIOUS APPENDED PATCH  
: 946      1842 4  COMMANDS AND FINISHES WHEN EOF IS ENCOUNTERED.  
: 947      1843 4 --  
: 948      1844 4 PAT$GL_ERRCODE = $GET(RAB=TMPRAB);  
: 949      1845 4 IF .PAT$GL_ERRCODE EQL RMSS_EOF  
: 950      1846 4 THEN  
: 951      1847 4 EXITLOOP;  
: 952      1848 4 IF NOT .PAT$GL_ERRCODE  
: 953      1849 4 THEN  
: 954      1850 4 SIGNAL(PATS_READERR, 1, GETFIELDSC(TMPFAB),  
: 955      1851 4 .TMPRAB[RABSL_STS], .TMPRAB[RABSL_STV]);  
: 956      1852 4 TMPRAB[RABSB_RAC] = RABSC_SEG; ! ALL THE REMAINING IS SEQUENTIAL I/O  
: 957      1853 4 PAT$GL_NEWRAB[RABSW_RSZ] = .TMPRAB[RABSW_RSZ];  
: 958      1854 4 PAT$GL_ERRCODE = $PUT(RAB=PAT$GL_NEWRAB);  
: 959      1855 4 IF NOT .PAT$GL_ERRCODE  
: 960      1856 4 THEN  
: 961      1857 4 SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RABSL_STS], .PAT$G  
: 962      1858 3 END:  
: 963      1859 2 END;  
: 964      1860 2  
: 965      1861 2  ++  
: 966      1862 2  NOW APPEND THE PATCH COMMANDS FOR THIS SESSION.  
: 967      1863 2  THE PATCH COMMANDS ARE STORED AS ASCII STRINGS IN BLOCKS THAT ARE  
: 968      1864 2  SINGULARLY LINKED TOGETHER. THE COMMANDS DO NOT SPAN BLOCK BOUNDARIES.  
: 969      1865 2  THE LAST COMMAND IN A BLOCK IS FOLLOWED BY A ZERO COUNT.  
: 970      1866 2 --  
: 971      1867 2 COM_TXT_PTR = .PAT$GL_TXTLHD;  
: 972      1868 2 WHILE .COM_TXT_PTR NEQA 0  
: 973      1869 2 DO  
: 974      1870 3 BEGIN  
: 975      1871 3 COM_PTR = .COM_TXT_PTR + TXT$C_SIZE; ! POINT TO FIRST COMMAND IN BLOCK  
: 976      1872 3 WHILE .COM_PTR[0] NEQ 0  
: 977      1873 3 DO  
: 978      1874 4 BEGIN  
: 979      1875 4 PAT$GL_NEWRAB[RABSW_RSZ] = .COM_PTR[0]; ! SET LENGTH OF COMMAND  
: 980      1876 4 PAT$GL_NEWRAB[RABSL_RBF] = .COM_PTR + 1; ! SET ADDRESS OF COMMAND  
: 981      1877 4 PAT$GL_ERRCODE = $PUT(RAB=PAT$GL_NEWRAB); ! WRITE ONE COMMAND  
: 982      1878 4 IF NOT .PAT$GL_ERRCODE  
: 983      1879 4 THEN  
: 984      1880 4 SIGNAL(PATS_WRITEERR, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RABSL_STS], .PAT$G  
: 985      1881 4 COM_PTR = CHSPTR(.COM_PTR, .COM_PTR[0] + 1); ! POINT TO NEXT COMMAND  
: 986      1882 3 END;  
: 987      1883 3 COM_TXT_PTR = .COM_TXT_PTR[TXT$L_NXTBLK]; ! POINT TO NEXT COMMAND TEXT BLOCK  
: 988      1884 2 END;
```

```
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: 1046

1885 2 ++
1886 2 NOW WRITE OUT THE IMAGE HEADER. THE IMAGE HEADER IS WRITTEN LAST BECAUSE
1887 2 THE VBN FOR THE PATCH COMMAND TEXT MUST BE FOUND FIRST. THE ECO LEVEL BIT
1888 2 CORRESPONDING TO THIS PATCH MAY NOW BE SET IN THE IMAGE HEADER. IF THE
1889 2 HEADER IS WRITTEN SUCCESSFULLY, THEN THE ECO LEVEL INDICATOR, PAT$GB_ECOLVL,
1890 2 IS RE-INITIALIZED TO ZERO. THIS WILL ENABLE ANOTHER 'SET ECO' COMMAND TO
1891 2 SPECIFY A NEW PATCH.
1892 2 --
1893 2
1894 3 IF (.PAT$GB_ECOLVL NEQ 0)                                ! DON'T TRY TO SET A LEVEL IF NONE SPECIFIED
1895 2 THEN
1896 3 BEGIN
1897 3     ECO_LEVEL_PTR = CHSPTR(NEW_IHPAT_PTR[IHPSL_ECO1], 0);    | SET POINTER TO ECO LEVEL BITVECTOR
1898 3     ECO_LEVEL_PTR[PAT$GB_ECOLVL-1] = 1;                      | SET ECO BIT
1899 3     ECO_LEVEL_PTR = CHSPTR(PAT$GL_IHPPTR[IHPSL_ECO1], 0);   | SET POINTER TO ECO LEVEL BITVECTOR
1900 3     ECO_LEVEL_PTR[PAT$GB_ECOLVL-T] = 1;                      | SET ECO BIT
1901 2 END;
1902 2 PAT$GL_NEWRAB[RABSL_BKT] = 1;                               | SET NUMBER OF BLOCK TO OUTPUT
1903 2 PAT$GL_NEWRAB[RABSW_RSZ] = .NUM_HDR_BLKS * A_PAGE;        | SET NUMBER OF BYTES TO WRITE
1904 2 PAT$GL_NEWRAB[RABSL_RBF] = .NEW_IHD_PTR;                   | SET BUFFER ADDRESS
1905 2
1906 2 ++
1907 2 NOW CLEAR THE TRUNCATE BIT BEFORE PATCH WRITES THE IMAGE HEADER. IF THIS
1908 2 IS NOT DONE, THE REST OF THE FILE IS LOST.
1909 2 --
1910 2 PAT$GL_NEWRAB[RABSV_TPT] = FALSE;
1911 2 PAT$GL_ERRCODE=$WRITE(RAB=PAT$GL_NEWRAB);                  ! OUTPUT HEADER BLOCKS
1912 2 IF NOT .PAT$GL_ERRCODE
1913 2 THEN
1914 2     SIGNAL(PATS_WRITEERR, 1, GETFIELD(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RABSL_STS], .PAT$GL_NEWRAB[RABSL_S
1915 2 PAT$GB_ECOLVL = 0;                                         ! ALLOW NEW PATCH ECO LEVEL
1916 2
1917 2 ++
1918 2 NOW RESET FILE ATTRIBUTES.
1919 2 --
1920 2 PAT$GL_NEWFAB[FABSV_ESC] = TRUE;
1921 2 PAT$GL_NEWFAB[FABSL_CTX] = RMES$C_SETRFM;                 ! SET MODIFY CODE
1922 2 PAT$GL_NEWFAB[FABSB_RFMR] = FABSC_FIX;                    ! SET VARIABLE LENGTH RECORDS
1923 2 PAT$GL_ERRCODE = $MODIFY(FAB=PAT$GL_NEWFAB);
1924 2 IF NOT .PAT$GL_ERRCODE
1925 2 THEN
1926 2     SIGNAL(PATS_MODIFYERR, 3, .PAT$GL_ERRCODE, .PAT$GL_NEWBK[NAMSB_RSL],
1927 2             PAT$GB_NEWNAME, .PAT$GL_ERRCODE, .PAT$GL_NEWRAB[RABSL_STV]);
1928 2
1929 2 ++
1930 2 NOW CLOSE THE OUTPUT IMAGE FILE. THIS IS DONE HERE SO THAT THE 'UPDATE'
1931 2 COMMAND CAN REWRITE THE FILE IF UPDATE IS SPECIFIED MORE THAN ONCE.
1932 2 --
1933 2 PAT$GL_ERRCODE = SCLOSE(FAB=PAT$GL_NEWFAB);
1934 2 IF NOT .PAT$GL_ERRCODE
1935 2 THEN
1936 2     SIGNAL(PATS_CLOSEOUT, 1, GETFIELD(PAT$GL_NEWFAB), .PAT$GL_NEWFAB[FABSL_STS], .PAT$GL_NEWFAB[FABSL_S
1937 2 ELSE
1938 2     PAT$GL_FLAGS [PAT$S_OUTPUT] = 0;
1939 2
1940 2 ! Close the input file, we are all done with record I/O processing.
1941 2
```

```

: 1047
: 1048    1942 2 PAT$GL_ERRCODE = $CLOSE (FAB=TMPFAB);
: 1049    1943 2 IF NOT .PAT$GL_ERRCODE
: 1050    1944 2 THEN
: 1051    1945 2 SIGNAL (PAT$_CLOSEIN, 1, GETFIELDSC(TMPFAB), .TMPFAB[FABSL_STS], .TMPFAB[FABSL_STV]);
: 1052    1946 2
: 1053    1947 2 RETURN;
: 1054    1948 1 END;

```

! END OF PAT\$WRITIMG

	.TITLE	PATWRT
	.IDENT	\V04-000\
	.PSECT	_PAT\$PLIT,NOWRT,NOEXE,0
03	00000 P.AAA:	.BYTE 3
50	00001	.BYTE 80
0000	00002	.WORD 0
00000000	00004	.LONG 0
00000000	00008	.LONG 0
00000000	0000C	.LONG 0
00000000	00010	.LONG 0
0000	00014	.WORD 0
02	00016	.BYTE 2
00	00017	.BYTE 0
00000000	00018	.LONG 0
00	0001C	.BYTE 0
00	0001D	.BYTE 0
00	0001E	.BYTE 0
02	0001F	.BYTE 2
00000000	00020	.LONG 0
00000000	00024	.LONG 0
00000000G	00028	.ADDRESS PAT\$GL_OLDNBK
00000000	0002C	.LONG 0
00000000	00030	.LONG 0
00	00034	.BYTE 0
00	00035	.BYTE 0
0000	00036	.WORD 0
00000000	00038	.LONG 0
0000	0003C	.WORD 0
00	0003E	.BYTE 0
00000000	0003F	.BYTE 0
00000000	00040	.LONG 0
00000000	00044	.LONG 0
0000	00048	.WORD 0
00	0004A	.BYTE 0
00	0004B	.BYTE 0
00000000	0004C	.LONG 0
01	00050 P.AAB:	.BYTE 1
44	00051	.BYTE 68
0000	00052	.WORD 0
00000000	00054	.LONG 0
00000000	00058	.LONG 0
00000000	0005C	.LONG 0
0000#	00060	.WORD 0[3]
0000	00066	.WORD 0
00000000	00068	.LONG 0

0000 0006C .WORD 0
00 0006E .BYTE 0
00 0006F .BYTE 0
0200 00070 .WORD 512
0200 00072 .WORD 512
0000000G 00074 .ADDRESS PAT\$GB_INPBUF
0000000G 00078 .ADDRESS PAT\$GB_INPBUF
00000000 0007C .LONG 0
00000000 00080 .LONG 0
00 00084 .BYTE 0
00 00085 .BYTE 0
00 00086 .BYTE 0
00 00087 .BYTE 0
00000000 00088 .LONG 0
00000000 0008C .LONG 0
00000000 00090 .LONG 0

.PSECT _PAT\$OWN,NOEXE,2

00000 NUM_OF_UPDATES:
.BLKB 4

ISESC_SIZE== 20
TXTSC_SIZE== 4
PALSC_SIZE== 16
ASDSC_SIZE== 9
FWRSC_SIZE== 24
.EXTERN PAT\$CREMAP, PAT\$WRITEFILE
.EXTERN PAT\$FAO_PUT, PAT\$ALLOBLK
.EXTERN GETFIELDSC, IMGSDECODE_IHD
.EXTERN IMGSGET_NEXT_ISD
.EXTERN PAT\$GB_ECOLV, PAT\$GL_CHANUM
.EXTERN PAT\$GL_JNLRAB, PAT\$GL_NEWBVMX
.EXTERN PAT\$GL_OLDVBNMX
.EXTERN PAT\$GL_IMGBLKS, PAT\$GW_IMGVOL
.EXTERN PAT\$GL_NEWXABALL
.EXTERN PAT\$GL_NEWRAB, PAT\$GL_NEWFAB
.EXTERN PAT\$GL_NEWBK, PAT\$GB_NEWNAME
.EXTERN PAT\$GL_OLDRAB, PAT\$GL_OLDFAB
.EXTERN PAT\$GL_OLDNBK, PAT\$GB_OLDNAME
.EXTERN PAT\$GB_INPBUF, PAT\$GL_IMGHDR
.EXTERN PAT\$GL_IHPPTR, PAT\$GL_ISELHD
.EXTERN PAT\$GL_ISETAIL, PAT\$GC_TXTLHD
.EXTERN PAT\$GL_FLAGS, PAT\$GL_ERRCODE
.EXTERN PAT\$GW_IMGTYP, PATS_CLOSEIN
.EXTERN PATS_CLOSEOUT, PATS_OPENIN
.EXTERN PATS_OPENOUT, PATS_OVERLAY
.EXTERN PATS_READERR, PATS_SYSERROR
.EXTERN PATS_WRITEERR, SYS\$CREATE
.EXTERN SYS\$OPEN, SYS\$CONNECT
.EXTERN SYS\$MODIFY, SYS\$WRITE
.EXTERN SYS\$READ, SYS\$GET
.EXTERN SYS\$PUT, SYS\$CLOSE

.PSECT _PAT\$CODE,NOWRT,2

OFFC 00000 .ENTRY PAT\$WRTIMG, Save R2,R3,R4,R5,R6,R7,R8,R9,- ; 1091

						R10, R11		
5C	AE 00000000'	SE	FF54	CE	9E 00002	-172(SP), SP		
18	AE 00000000'	EF	0050	8F	28 00007	#80, P.AAA, TMPFAB	1172	
	54	EF	0044	8F	28 00012	#68, P.AAB, TMPRAB	1178	
08	00000000G	AE	5C	AE	9E 0001D	TMPFAB, TMPRAB+60	1172	
	00000000V	EF	00	E1	00022	BBC #6, PATSGL FLAGS, 1\$	1202	
			04	FB	0002A	CALLS #0, WRITE_BINARY	1205	
			04	04	00031	RET	1204	
			50	00000000G	EF	DO 00032	1\$: MOVL PATSGL_IMGHDR, R0	1212
			04	04	A0 B5 00039	TSTW 4(R0)		
			5B	04	A0 3C 0003E	BEQL 2\$		
			5B	04	50 C0 00042	MOVZWL 4(R0), OLD_IHSYM_PTR	1214	
				02	11 00045	ADDL2 R0, OLD_IHSYM_PTR		
50		50	10	5B	D4 00047	BRB 3\$		
		50	10	A0	9A 00049	CLRL OLD_IHSYM_PTR	1216	
		50	0400	C0	9E 00051	MOVZBL 16(R0), R0	1217	
		50	10	AE	9F 00056	ASHL #9 R0, R0		
	00000000G	EF		50	DD 00059	PUSHAB 1024(R0), NEW_IHD_MAX	1218	
				02	FB 0005B	PUSHL NEW_IHD_MAX		
				14	AE 9F 00062	CALLS #2, PAT\$ALLOBLK		
		7E	1400	8F	3C 00065	PUSHAB OUT BUF PTR	1219	
	00000000G	EF		02	FB 0006A	MOVZWL #5120, -(SP)		
		56	10	AE	DO 00071	CALLS #2, PAT\$ALLOBLK		
		53	53	56	DO 00075	MOVL NEW_IHD_PTR, R6	1220	
63	00000000G	FF	00000000G	FF	28 00078	MOVL R6, NXT_BYTÉ_PTR		
						MOVL3 @PAT\$GL_IMGHDR, @PAT\$GL_IMGHDR, - (NXT_BYTÉ_PTR)	1226	
		59	00000000G	FF	3C 00084	MOVZWL @PAT\$GL_IMGHDR, REM_BYTÉ_SIZ	1227	
59	00000200	8F		59	C3 0008B	SUBL3 REM_BYTÉ_SIZ, #512, REM_BYTÉ_SIZ		
			04	A6 B5 00093	TSTW 4(R0)	1228		
		50	04	A6 3C 00096	BEQL 4\$			
		56	04	A6 3C 00098	MOVZWL 4(R0), R0	1230		
				50 C0 0009C	ADDL2 R0, NEW_IHSYM_PTR			
				03 11 0009F	BRB 5\$			
51	10	AE		10	AE D4 000A1	CLRL NEW_IHD_PTR	1232	
		50		08	C1 000A4	ADDL3 #8, NEW_IHD_PTR, R1	1233	
				61 3C 000A9	MOVZWL (R1), R0			
		6E	10 BE40	9E	000AC	MOVAL @NEW_IHD_PTR[R0], NEW_IHPAT_PTR		
		0C	AE	01	DO 000B1	MOVL #1, NUM_HDR_BLKS	1238	
		58	00000000G	EF	DO 000B5	MOVL PAT\$GL_ISELAD, ISE_PTR	1239	
		59	02	C2 000BC	SUBL2 #2, REM_BYTÉ_SIZ	1240		
				58 D5 000BF	TSTL ISE_PTR	1241		
				6C 13 000C1	BEQL 12\$			
		50	00000000G	EF	DO 000C3	MOVL PAT\$GL_IMGHDR, R0	1244	
		50	10	A0	9A 000CA	MOVZBL 16(R0), R0		
		50	02	C0	000CE	ADDL2 #2, R0		
		50	0C	AE	D1 000D1	CMPL NUM_HDR_BLKS, R0		
				0D 15 000D5	BLEQ 7\$			
		00000000G	006D817C	8F	DD 000D7	PUSHL #7176572		
		00		01	FB 000DD	CALLS #1, LIB\$SIGNAL		
		57	14	A8	9E 000E4	MOVAB 20(R0), ISD_PTR	1247	
				68 D5 000E8	TSTL (ISE_PTR)			
				09 12 000EA	BNEQ 8\$	1249		
		5A	02	67 3C 000EC	MOVZWL (ISD_PTR), R10			
		50	06	AA 9E 000EF	MOVAB 2(R10), R0	1250		
			06	11 000F3	BRB 9\$			

				5A	67	3C 000F5 8\$:	MOVZWL (ISD_PTR), R10	1251	
				50	5A	D0 000F8 9\$:	MOVL R10, R0	1249	
				50	59	D1 000FB 9\$:	CMPL REM_BYTE_SIZ, R0	1254	
			63	OC	5A	15 000FE 10\$:	BLEQ 10\$	1255	
				58	5A	28 00100 10\$:	MOV C3 R10, (ISD_PTR) (NXT_BYTE_PTR)	1256	
				59	5A	C2 00104 10\$:	SUBL2 R10, REM_BYTE_SIZ	1248	
				58	68	00 00107 10\$:	MOVL (ISE_PTR), ISE_PTR	1260	
				50	B3	11 0010A 10\$:	BRB 6\$	1261	
50	FF	8F		50	A9	9E 0010C 10\$:	MOVAB 2(R9), R0	1262	
				6E	00	2C 00110 10\$:	MOVCS #0, (SP), #255, R0, (NXT_BYTE_PTR)	1263	
					63	00116 10\$:	CMPL NUM_HDR_BLKS, #1	1264	
					01	AE	D1 00117 10\$:	BNEQ 11\$	1241
					FE	A3 00000000G 10\$:	MOVZWL PATSGW_IMGTYP, -2(NXT_BYTE_PTR)	1267	
					59	OC	D6 00125 11\$:	INCL NUM_HDR_BLKS	1268
					59	01FE	8F 3C 00128 11\$:	MOVZWL #510, REM_BYTE_SIZ	1269
							90 11 0012D 11\$:	BRB 6\$	1260
							83 B4 0012F 12\$:	CLRW (NXT_BYTE_PTR)+	1261
59	FF	8F					00 2C 00131 12\$:	MOVCS #0, (SP), #255, REM_BYTE_SIZ, -	1262
							63 00137 12\$:	(NXT_BYTE_PTR)	1263
					01	OC	AE D1 00138 12\$:	CMPL NUM_HDR_BLKS, #1	1264
					08	08	12 0013C 12\$:	BNEQ 13\$	1241
					FE	A3 00000000G 12\$:	MOVZWL PAT\$GW_IMGTYP, -2(NXT_BYTE_PTR)	1267	
OC	AE	10	A0		50	50 00000000G 12\$:	MOVL GL_IMGHDR, R0	1268	
					08	EF	00000000G 12\$:	CMPZV #8, 16(R0), NUM_HDR_BLKS	1270
					00	EF	00000000G 12\$:	MOVZWL 14\$	1275
					10	ED	00140 13\$:	GL_IMGHDR, R0	1276
					10	10	12 00154 13\$:	BNEQ 14\$	1277
					00000000G	EF	D1 00156 13\$:	CMPL PAT\$GL_NEWBVNMX, PAT\$GL_OLDVBNMX	1278
					03	03	12 00161 13\$:	BNEQ 14\$	1279
					009F	31	00163 13\$:	BRW 21\$	1280
					50	10	AE 10 00166 14\$:	ADDL3 #16, NEW_IHD_PTR, R0	1281
					54	54	60 0016B 14\$:	MOVZBL (R0), BLK_DIFF	1282
					54	OC	AE 54 C3 0016E 14\$:	SUBL3 BLK_DIFF, NUM_HDR_BLKS, BLK_DIFF	1283
					52	52	10 BE 3C 00173 14\$:	MOVZWL BNEQ_IHD_PTR, NEW_ISD_PTR	1284
					52	10	AE CO 00177 14\$:	ADDL2 NEW_IHD_PTR, NEW_ISD_PTR	1285
							62 B5 0017B 15\$:	BRW (NEW_ISD_PTR)	1286
					08	3F	13 0017D 15\$:	BEQL 17\$	1287
					08	A2	02 E0 0017F 15\$:	BBS #2, 8(NEW_ISD_PTR), 16\$	1288
					0C	04	A2 E8 00184 15\$:	BLBS 8(NEW_ISD_PTR), 16\$	1289
					50	A2	54 CO 00188 15\$:	ADDL2 BLK_DIFF, 12(NEW_ISD_PTR)	1290
					52	50	62 3C 0018C 15\$::	MOVZWL (NEW_ISD_PTR), R0	1291
					52	52	50 CO 0018F 15\$::	ADDL2 R0, NEW_ISD_PTR	1292
					FFFF	8F	62 B1 00192 15\$::	CMPW (NEW_ISD_PTR), #65535	1293
							E2 12 00197 15\$::	BNEQ 15\$	1294
					50	50	01FF 00000200 15\$::	MOVAB 511(R2), R0	1295
					50	50	00000200 15\$::	DIVL2 #512, R0	1296
					00	10	AE 09 78 001A5 15\$::	ASHL #9, R0, R0	1297
					51	8E	00000200 15\$::	EMUL #1 NEW_IHD_PTR, #0, -(SP)	1298
					52	50	01 7A 001A9 15\$::	EDIV #512, (SP)+, R1, R1	1299
					50	10	BD 11 001BC 15\$::	ADDL3 R1, R0, NEW_ISD_PTR	1300
					60	AE	10 C1 001BE 15\$::	BRB 15\$	1286
					54	OC	AE 90 001C3 15\$::	ADDL3 #16, NEW_IHD_PTR, R0	1302
					54	54 00000000G 15\$::	MOVZBL NUM_HDR_BLKS, (R0)	1303	
					50	50 00000000G 15\$::	ADDL3 PAT\$GL_NEWBVNMX, BLK_DIFF, R0	1304	
					56	EF	C1 001C7 15\$::	SUBL3 PAT\$GL_OLDVBNMX, R0, BLK_DIFF	1305
					56	C3	001CF 15\$::	TSTL NEW_IHSYM_PTR	1306
					19	D5	001D7 15\$::	BEQL 20\$	1307
					66	D5	13 001D9 15\$::	TSTL (NEW_IHSYM_PTR)	1308

00000000G	EF	00000000G	EF	9F	00312	30\$:	PUSHAB	PATSGL_NEWFAB		
			01	FB	00318		CALLS	#1, GETFIELDSC		
			50	DD	0031F		PUSHL	R0		
			01	DD	00321		PUSHL	#1		
00000000G	00	00000000G	8F	DD	00323		PUSHL	#PAT\$_OPENOUT		
			05	FB	00329		CALLS	#5 LIB\$SIGNAL		
			60	11	00330		BRB	32\$		
00000000'	EF		01	DD	00332	31\$:	MOVL	#1, NUM_OF_UPDATES	1382	
00000000G	EF		08	88	00339		BISB2	#8, PATSGL_FLAGS	1383	
00000000G	EF		08	88	00340		BISB2	#8, PATSGL_NEWFAB+7	1384	
00000000G	EF		01	DD	00347		MOVL	#1, PATSGL_NEWFAB+24	1385	
00000000G	EF		02	90	0034E		MOVB	#2, PATSGL_NEWFAB+31	1386	
00000000G	00	00000000G	EF	9F	00355		PUSHAB	PATSGL_NEWFAB	1387	
00000000G	EF		01	FB	0035B		CALLS	#1, SYSSMODIFY		
			50	DD	00362		MOVL	R0, PATSGL_ERRCODE		
	26		50	E8	00369		BLBS	R0, 32\$	1388	
		00000000G	EF	DD	0036C		PUSHL	PA\$GL_NEWRAB+12	1392	
			50	DD	00372		PUSHL	R0		
	7E	00000000G	EF	9F	00374		PUSHAB	PATSGL_NEWNAME	1390	
		00000000G	EF	9A	0037A		MOVZBL	PATSGL_NEWNBK+3, -(SP)	1391	
			50	DD	00381		PUSHL	R0	1390	
			03	DD	00383		PUSHL	#3		
00000000G	00	006D819C	8F	DD	00385		PUSHL	#7176604		
			07	FB	0038B		CALLS	#7, LIB\$SIGNAL		
	7E	00000000G	EF	9F	00392	32\$:	PUSHAB	PA\$GB_NEWNAME	1399	
		00000000G	EF	9A	00398		MOVZBL	PATSGL_NEWNBK+3, -(SP)		
			02	DD	0039F		PUSHL	#2		
		006D82C3	8F	DD	003A1		PUSHL	#7176899		
01	00000000G	00	04	FB	003A7		CALLS	#4, LIB\$SIGNAL		
01	00000000G	EF	03	E0	003AE		BBS	#3, PATSGL_FLAGS, 33\$	1404	
01	00000000G	EF	02	E0	003B7	33\$:	RET		1405	
			04	003BF			BBS	#2, PATSGL_FLAGS, 34\$		
	58	00000000G	EF	DD	003C0	34\$:	MOVL	PATSGL_ISELHD, ISE_PTR	1411	
	52	10	BE	3C	003C7		MOVZWL	ANEW_IHD_PTR, NEW_ISD_PTR	1412	
	52	10	AE	C0	003CB		ADDL2	NEW_IHD_PTR, NEW_ISD_PTR		
			59	D4	003CF		CLRL	MAX_VBN_WRITTEN	1413	
			58	D5	003D1	35\$:	TSTL	ISE_PTR	1414	
			03	12	003D3		BNEQ	36\$		
			019E	31	003D5		BRW	54\$		
03	57	14	A8	9E	003D8	36\$:	MOVAB	20(R8), ISD_PTR	1417	
			53	D4	003DC		CLRL	COUNTER	1418	
	08	A7	02	E1	003DE		BBC	#2 8(ISD_PTR), 38\$	1419	
	FD	8F	0B	A7	91	37\$:	BRW	52\$		
			0163	31	003E3		CMPB	11(ISD_PTR), #253	1420	
				F6	13	38\$:	BEQL	37\$		
			05	A7	E9	003ED	BLBC	8(ISD_PTR), 39\$	1421	
			08	A7	D5	003F1	TSTL	12(ISD_PTR)	1422	
			OC	A7	ED	003F4	BEQL	37\$		
00000000G	AE	0C	A7	DD	003F6	39\$:	MOVL	12(ISD_PTR), CUR_VBN	1428	
	EF	0C	A2	DD	003FB		MOVL	12(NEW_ISD_PTR), -PAT\$GL_NEWRAB+56	1429	
	55	02	A7	3C	00403	40\$:	MOVZWL	2(ISD_PTR)-R5	1435	
	55			53	D1	00407		CMPL	COUNTER, R5	
				03	12	0040A		BNEQ	41\$	
			012A	31	0040C	41\$:	BRW	51\$		
	10		A8	D5	0040F		TSTL	16(ISE_PTR)	1438	
			03	13	00412		BEQL	42\$		

50	50	55	0082	31	00414	BRW	46\$			1444
		50	53	C3	00417	42\$:	SUBL3	COUNTER, R5, R0		
		8F	09	78	0041B		ASHL	#9, R0, R0		
			50	D1	0041F		CMPL	R0, #5120		
			11	18	00426		BGEQ	43\$		
		04	50	D0	00428		MOVL	R0, BYTES TO READ		1450
	00000000G	AE	EF	04	AE	MOVW	BYTES TO READ, PATSGL_NEWRAB+34			1451
		53	53	55	DO	00434	MOVL	R5, COUNTER		1452
			12	11	00437		BRB	44\$		1444
	04	AE	EF	1400	8F	MOVZWL	#5120, BYTES TO READ			1460
	00000000G		53	1400	8F	MOVW	#5120, PATSGL_NEWRAB+34			1461
				OA	BO	ADDL2	#10, COUNTER			1462
			04	AE	DD	PUSHL	BYTES TO READ			1471
			18	AE	DD	PUSHL	OUT_BUF_PTR			1470
			10	AE	DD	PUSHL	CUR_VBN			1469
	00000000V	EF			03	CALLS	#3, GET IMAGE BLOCK			
	00000000G	EF			50	MOVL	R0, PATSGL_ERRCODE			
		26	00000000G		EF	BLBS	PATSGL_ERRCODE, 45\$			1472
				7E	D4	CLRL	-(SP)			1474
			00000000G		EF	PUSHL	PATSGL_ERRCODE			1475
			00000000G		EF	PUSHAB	PATSGL_OLDFAB			1474
	00000000G	EF			01	CALLS	#1, GETFIELDSC			
				50	DD	PUSHL	R0			
				01	DD	PUSHL	#1			
			00000000G		8F	PUSHL	#PATSS_READERR			
	00000000G	00			05	CALLS	#5, LIBSSIGNAL			
	00000000G	EF		14	AE	MOVL	OUT_BUF_PTR, PATSGL_NEWRAB+40			1480
				49	11	BRB	48\$			1438
51	50	53			09	00499	46\$:	ASHL	#9, COUNTER, R1	1501
	50	55			53	C3	0049D	SUBL3	COUNTER, R5, R0	1489
	50	50			09	78	004A1	ASHL	#9, R0, R0	
	00001400	8F			50	D1	004A5	CMPL	R0, #5120	
					1F	18	004AC	BGEQ	47\$	
		50		02	A2	MOVZWL	2(NEW ISD PTR), R0			1499
		50			53	SUBL2	COUNTER, R0			
	00000000G	EF		0200	8F	MULW3	#512, R0, PATSGL_NEWRAB+34			1498
	00000000G	EF		OC	B841	MOVAB	#12(ISE_PTR)[R1], PATSGL_NEWRAB+40			1501
		53			9E	004BF	ADDL2	R5, COUNTER		1502
					55	DO	004C8	BRB	48\$	1489
	00000000G	EF		1400	8F	MOVW	#5120, PATSGL_NEWRAB+34			1511
	00000000G	EF		OC	B841	MOVAB	#12(ISE_PTR)[R1], PATSGL_NEWRAB+40			1513
		53			9E	004D6	#10, COUNTER			1514
			00000000G		0A	PUSHAB	PATSGL_NEWRAB			1521
	00000000G	00			C0	CALLS	#1, SYSSWRITE			
	00000000G	EF			01	MOVL	R0, PATSGL_ERRCODE			
				50	DO	BLBS	PATSGL_ERRCODE, 49\$			1522
			25	00000000G	EF	MOVQ	PATSGL_NEWRAB+8, -(SP)			1525
		7E	00000000G		E8	PUSHAB	PATSGL_NEWFAB			1524
			00000000G		7D	CALLS	#1, GETFIELDSC			
				EF	9F	PUSHL	R0			
	00000000G	EF			00504	PUSHL	#1			
					01	FB	PUSHL	#PATSS_WRITEERR		
					50	DD	CALLS	#5, LIBSSIGNAL		
	00000000G	00	00000000G		00515	BEQL	COUNTER, R5			1532
		55		05	FB	0051B				
				53	D1	00522	49\$:	CMPL		
				OF	13	00525		BEQL	50\$	
	08	AE	OC	B743	9E	MOVAB	#12(ISD_PTR)[COUNTER], CUR_VBN			1535
	00000000G	EF	OC	B243	9E	MOVAB	#12(NEW_ISD_PTR)[COUNTER], -PATSGL_NEWRAB+56			1536

50	02	FECA	31	00536	50\$:	BRW	40\$			1435
50	0C	A2	3C	00539	51\$:	MOVZWL	2(NEW_ISD_PTR), RO			1542
50		A2	C0	0053D		ADDL2	12(NEW_ISD_PTRS), RO			
50		59	D1	00541		CMPL	MAX_VBN_WRITTEN, RO			
		03	1E	00544		BGEQU	52\$			
59		50	D0	00546		MOVL	RO, MAX_VBN_WRITTEN			1544
58		68	D0	00549	52\$:	MOVL	(ISE_PTR), ISE_PTR			1546
50		62	3C	0054C		MOVZWL	(NEW_ISD_PTR), RO			1547
52		50	C0	0054F		ADDL2	RO, NEW_ISD_PTR			
FFFF	8F	62	B1	00552		CMPW	(NEW_ISD_PTR), #65535			1551
		1A	12	00557		BNEQ	53\$			
50	52	10	AE	C3	00559	SUBL3	NEW_IHD_PTR, NEW_ISD_PTR, RO			1554
50	01FF		C0	9E	0055E	MOVAB	511(R0), RO			
50	00000200		8F	C6	00563	DIVL2	#512, RO			
50	50	10	09	78	0056A	ASHL	#9, RO, RO			
52	50		AE	C1	0056E	ADDL3	NEW_IHD_PTR, RO, NEW_ISD_PTR			
00000000G	EF	F5B8	31	00573	53\$:	BRW	35\$			1414
		02	88	00576	54\$:	BISB2	#2, PAT\$GL_NEWRAB+4			1561
		52	D4	0057D		CLRL	R2			1567
		5B	D5	0057F		TSTL	OLD_IHSYM_PTR			
		03	12	00581		BNEQ	55\$			
		0222	31	00583		BRW	76\$			
		52	D6	00586	55\$:	INCL	R2			
55	08	AB	3C	00588		MOVZWL	8(OLD_IHSYM_PTR), R5			1570
		05	13	0058C		BEQL	56\$			
02		6B	D1	0058E		CMPL	(OLD_IHSYM_PTR), #2			
		03	14	00591		BGTR	57\$			
		00EA	31	00593	56\$:	BRW	64\$			
		53	D4	00596	57\$:	CLRL	COUNTER			1573
00000000G	66	59	D0	00598		MOVL	MAX_VBN_WRITTEN, (NEW_IHSYM_PTR)			1574
08	EF	59	D0	0059B		MOVL	MAX_VBN_WRITTEN, PAT\$GL_NEWRAB+56			1575
	AE	6B	D0	005A2		MOVL	(OLD_IHSYM_PTR), CUR_VBN			1576
	55	53	D1	005A6	58\$:	CMPL	COUNTER, R5			1577
50	55		E8	13	005A9	BEQL	56\$			
50	50		53	C3	005AB	SUBL3	COUNTER, R5, RO			1583
00001400	8F		09	78	005AF	ASHL	#9, RO, RO			
		50	D1	005B3		CMPL	RO, #5120			
		11	18	005BA		BGEQ	59\$			
04	AE	50	D0	005BC		MOVL	RO, BYTES_TO_READ			1589
00000000G	EF	04	AE	B0	005C0	MOVW	BYTES_TO_READ, PAT\$GL_NEWRAB+34			1590
	53	55	D0	005C8		MOVL	R5, COUNTER			1591
		12	11	005CB		BRB	60\$			1583
04	AE	1400	8F	3C	005CD	59\$:	MOVZWL	#5120, BYTES_TO_READ		1599
00000000G	EF	1400	8F	B0	005D3		MOVW	#5120, PAT\$GL_NEWRAB+34		1600
	53	0A	C0	005DC		ADDL2	#10, COUNTER			1601
		04	AE	DD	005DF	60\$:	PUSHL	BYTES_TO_READ		1610
		18	AE	DD	005E2		PUSHL	OUT_BUF_PTR		1609
		10	AE	DD	005E5		PUSHL	CUR_VBN		1608
00000000V	EF	03	FB	005E8		CALLS	#3, GET_IMAGE_BLOCK			
00000000G	EF	50	D0	005EF		MOVL	RO, PAT\$GL_ERRCODE			
	26	00000000G	EF	E8	005F6	BLBS	PAT\$GL_ERRCODE, 61\$			1611
		7E	D4	005FD		CLRL	-(SP)			1613
		00000000G	EF	DD	005FF	PUSHL	PAT\$GL_ERRCODE			
		00000000G	EF	9F	00605	PUSHAB	PAT\$GL_OLDFA			
00000000G	EF	01	FB	0060B		CALLS	#1, GETFIELDSC			
		50	DD	00612		PUSHL	RO			
		01	DD	00614		PUSH'	#1			

				PUSHL	#PAT\$ READERR		
				CALLS	#5 LIB\$SIGNAL		
				MOVL	OUT BUF PTR, PAT\$GL_NEWRAB+40	1618	
				PUSHAB	PAT\$GL_NEWRAB	1623	
				CALLS	#1, SYS\$WRITE		
				MOVL	RO, PAT\$GL_ERRCODE		
				BLBS	PAT\$GL_ERRCODE, 62\$	1624	
				MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1626	
				PUSHAB	PAT\$GL_NEWFAB		
				CALLS	#1, GETFIELDSC		
				PUSHL	RO		
					#1		
				PUSHL	#PAT\$ WRITEERR		
				CALLS	#5, LIB\$SIGNAL		
				CMPL	COUNTER, R5	1632	
				BEQL	63\$		
				ADDL3	COUNTER, (OLD_IHSYM_PTR), CUR_VBN	1635	
				ADDL3	COUNTER, (NEW_IHSYM_PTR), PAT\$GL_NEWRAB+56	1636	
				BRW	58\$	1577	
				MOVZWL	8(NEW_IHSYM_PTR), RO	1640	
				ADDL2	(NEW_IHSYM_PTR), RO		
				CMPL	MAX_VBN_WRITTEN, RO		
				BGEQU	65\$		
				MOVL	RO, MAX_VBN_WRITTEN	1642	
				MOVL	PAT\$GL_IMGHDR, RO	1649	
				BBS	#5 32(R0), 67\$		
				BRW	76\$		
				MOVL	16(OLD_IHSYM_PTR), R5	1651	
				BEQL	66\$		
				MOVAB	512(R5), RO	1654	
				DIVL3	#512, R6, BLK_DIFF		
				CLRL	COUNTER	1655	
				MOVI	MAX_VBN_WRITTEN, 12(NEW_IHSYM_PTR)	1656	
				MOVL	MAX_VBN_WRITTEN, PAT\$GL_NEWRAB+56	1657	
				MOVL	12(OLD_IHSYM_PTR), CUR_VBN	1658	
				CMPL	COUNTER, BLK_DIFF	1660	
				BLSS	69\$		
				BRW	75\$		
				ASHL	#9 COUNTER, R1	1663	
				MOVAB	5120(R1), R6	1662	
				CMPL	R5, RO		
				BGTR	70\$		
				SUBL3	COUNTER, BLK_DIFF, RO	1666	
				ASHL	#9, RO, BYTES_TO_READ	1667	
				ADDL2	RO, COUNTER	1668	
				BRB	71\$		
				MOVZWL	#5120, BYTES_TO_READ	1671	
				ADDL2	#10 COUNTER	1672	
				MOVW	BYTES_TO_READ, PAT\$GL_NEWRAB+34	1675	
				PUSHL	BYTES_TO_READ	1683	
				PUSHL	OUT BUF PTR	1682	
				PUSHL	CUR_VBN	1681	
				CALIS	#3, GET IMAGE BLOCK		
				MOVL	RO, PAT\$GL_ERRCODE		
				BLBS	PAT\$GL_ERRCODE, 72\$	1684	
				CLRL	-(SP)	1686	
				PUSHL	PAT\$GL_ERRCODE		

00000000G EF	00000000G	EF 9F 0071E	PUSHAB	PAT\$GL OLDFAB		
		01 FB 00724	CALLS	#1, GETFIELDSC		
		50 DD 0072B	PUSHL	RO		
		01 DD 0072D	PUSHL	#1		
00000000G 00	00000000G	8F DD 0072F	PUSHL	#PAT\$ READERR		
00000000G EF	14	05 FB 00735	CALLS	#5 LIB\$SIGNAL		
00000000G 00	00000000G	AE DO 0073C	72\$: MOVL	OUT BUF PTR, PAT\$GL_NEWRAB+40	1691	
00000000G EF	00000000G	EF 9F 00744	PUSHAB	PAT\$GL_NEWRAB	1692	
00000000G 00		01 FB 0074A	CALLS	#1, SYSSWRITE		
00000000G 25	00000000G	50 DO 00751	MOVL	RO, PAT\$GL_ERRCODE		
00000000G 7E	00000000G	EF E8 00758	BLBS	PAT\$GL_ERRCODE, 73\$	1693	
00000000G 00	00000000G	EF 7D 0075F	MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1695	
00000000G EF		EF 9F 00766	PUSHAB	PAT\$GL_NEWFAB		
00000000G 00		01 FB 0076C	CALLS	#1, GETFIELDSC		
		50 DD 00773	PUSHL	RO		
		01 DD 00775	PUSHL	#1		
00000000G 00	00000000G	8F DD 00777	PUSHL	#PAT\$ WRITEERR		
00000000G 54		05 FB 0077D	CALLS	#5, LIB\$SIGNAL		
		53 D1 00784	73\$: CMPL	COUNTER, BLK_DIFF	1701	
00000000G 08 AE	OC BB43	9E 00789	BEQL	74\$: F	
00000000G EF	OC B643	9E 0078F	MOVAB	@12(OLD_IHSYM_PTR)[COUNTER], CUR_VBN	1704	
			MOVAB	@12(NEW_IHSYM_PTR)[COUNTER], -	1705	
				PAT\$GL_NEWRAB+56		
50 54	OC FF28	31 00798	74\$: BRW	68\$		
	54	A6 C1 0079B	75\$: ADDL3	12(NEW_IHSYM_PTR), BLK_DIFF, RO	1660	
	50	59 D1 007A0	CMPL	MAX_VBN_WRITTEN, RO	1710	
		03 1E 007A3	BGEQU	76\$		
	59	50 DO 007A5	MOVL	RO, MAX_VBN_WRITTEN	1712	
DC AD	00000000G	EF 9E 007A8	76\$: MOVAB	PAT\$GB_OLDNNAME, TMPFAB+44	1724	
E4 AD	00000000G	EF 90 007B0	MOVAB	PAT\$GL_OLDNBK+3, TMPFAB+52	1725	
		5C AE 9F 007B8	PUSHAB	TMPFAB	1726	
00000000G 00		01 FB 007B8	CALLS	#1, SYSSOPEN		
00000000G EF		50 DO 007C2	MOVL	RO, PAT\$GL_ERRCODE		
		21 00000000G	EF E8 007C9	BLBS	PAT\$GL_ERRCODE, 77\$	1727
		68 AE DD 007D0	PUSHL	TMPFAB+12	1730	
		68 AE DD 007D3	PUSHL	TMPFAB+8		
		64 AE 9F 007D6	PUSHAB	TMPFAB	1729	
00000000G EF		01 FB 007D9	CALLS	#1, GETFIELDSC		
		50 DD 007E0	PUSHL	RO		
		01 DD 007E2	PUSHL	#1		
00000000G 00	00000000G	8F DD 007E4	PUSHL	#PAT\$ OPENIN		
		05 FB 007EA	CALLS	#5, LIB\$SIGNAL		
00000000G 00		18 AE 9F 007F1	77\$: PUSHAB	TMPPRAB	1732	
00000000G EF		01 FB 007F4	CALLS	#1, SYSSCONNECT		
		50 DO 007FB	MOVL	RO, PAT\$GL_ERRCODE		
21 00000000G		EF E8 00802	BLBS	PAT\$GL_ERRCODE, 78\$	1733	
		24 AE DD 00809	PUSHL	TMPPRAB+12	1736	
		24 AE DD 0080C	PUSHL	TMPPRAB+8		
		64 AE 9F 0080F	PUSHAB	TMPFAB	1735	
00000000G EF		01 FB 00812	CALLS	#1, GETFIELDSC		
		50 DD 00819	PUSHL	RO		
		01 DD 0081B	PUSHL	#1		
00000000G 00	00000000G	8F DD 0081D	PUSHL	#PAT\$ OPENIN		
63 AE		05 FB 00823	CALLS	#5, LIB\$SIGNAL		
74 AE		08 88 0082A	78\$: BISB2	#8, TMPFAB+7	1740	
78 AE		01 DO 0082E	MOVL	#1, TMPFAB+24	1741	
		02 90 00832	MOVAB	#2, TMPFAB+31	1742	

			5C	AE 9F 00836	PUSHAB	TMPFAB		1744
			00	01 FB 00839	CALLS	#1, SYSSMODIFY		
			0000000G EF 21	50 D0 00840	MOVL	R0, PAT\$GL_ERRCODE		
				50 E8 00847	BLBS	R0 79\$		
				24 AE DD 0084A	PUSHL	TMPRAB+12		1747
				24 AE DD 0084D	PUSHL	TMPRAB+8		
				64 AE 9F 00850	PUSHAB	TMPFAB		1746
			0000000G EF	01 FB 00853	CALLS	#1, GETFIELDSC		
				50 D0 0085A	PUSHL	R0		
				01 DD 0085C	PUSHL	#1		
			0000000G 00	8F DD 0085E	PUSHL	#PAT\$ OPENIN		
			0000000G F0	05 FB 00864	CALLS	#5 LIB\$SIGNAL		
			0200	8F B0 0086B	79\$:	MOVW	#512, PAT\$GL_NEWRAB+32	1751
			EF 14	AE D0 00874	MOVL	OUT BUF_PTR, PAT\$GL_NEWRAB+36	1752	
			04	A6 D5 0087C	TSTL	4(NEW_IHSYM_PTR)	1753	
				04 13 0087F	BEQL	80\$		
			04 A6	59 D0 00881	MOVL	MAX_VBN_WRITTEN, 4(NEW_IHSYM_PTR)	1755	
				59 D5 00885	TSTL	MAX_VBN_WRITTEN	1756	
			0000000G EF	0A 13 00887	BEQL	81\$		
				0D 11 00891	MOVAB	-1(R9), PAT\$GL_NEWRAB+56	1758	
			006D814A 00	8F DD 00893	81\$:	BRB	82\$	
			0000000G 00	01 FB 00899	PUSHL	#7176522	1760	
			0000000G 00	EF 9F 008A0	CALLS	#1, LIB\$SIGNAL		
			0000000G EF	01 FB 008A6	PUSHAB	PAT\$GL_NEWRAB		
			25 0000000G	50 D0 008AD	CALLS	#1, SYSSREAD	1762	
			7E 0000000G	EF E8 008B4	MOVL	RO, PAT\$GL_ERRCODE		
			0000000G	EF 7D 008BB	BLBS	PAT\$GL_ERRCODE 83\$	1763	
				EF 9F 008C2	MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1765	
			0000000G EF	01 FB 008C8	PUSHAB	PAT\$GL_NEWFAB		
				50 D0 008CF	CALLS	#1, GETFIELDSC		
				03 DD 008D1	PUSHL	R0		
			0000000G 00	8F DD 008D3	PUSHL	#3		
			28 AE	05 FB 008D9	CALLS	#PAT\$ READERR		
				04 AB D0 008E0	83\$:	CALLS	#5, LIB\$SIGNAL	
				2C AE B4 008E5	MOVW	4(OLD_IHSYM_PTR), TMPRAB+16	1769	
			36 AE	02 90 008E8	CLRW	TMPRAB+20	1770	
			3C AE	14 AE D0 008EC	MOVB	#2, TMPRAB+30	1771	
			03	14 AE D0 008F4	MOVL	OUT BUF_PTR, PAT\$GL_NEWRAB+40	1775	
				52 E8 008F9	MOVL	OUT_BUF_PTR, TMPRAB+36	1776	
				0110 31 008FC	BLBS	R2 85\$	1783	
				0A AB B5 008FF	84\$:	BRW	91\$	
				F8 13 00902	85\$:	TSTW	10(OLD_IHSYM_PTR)	
			02	04 AB D1 00904	BEQL	84\$		
				F2 15 00908	CMPL	4(OLD_IHSYM_PTR), #2	1784	
			53	0A AB 3C 0090A	BLEQ	84\$		
				03 14 0090E	MOVZWL	10(OLD_IHSYM_PTR), COUNTER	1787	
				0089 31 00910	BGTR	87\$	1788	
				18 AE 9F 00913	BRW	90\$		
			0000000G 00	01 FB 00916	PUSHAB	TMPRAB	1791	
			0000000G EF	50 D0 0091D	CALLS	#1, SYSSGET		
			21 0000000G	EF E8 00924	MOVL	RO, PAT\$GL_ERRCODE		
				24 AE DD 0092B	BLBS	PAT\$GL_ERRCODE, 88\$	1792	
				24 AE DD 0092E	PUSHL	TMPRAB+12	1795	
				64 AE 9F 00931	PUSHAB	TMPRAB+8		
			0000000G EF	01 FB 00934	CALLS	TMPFAB	1794	
				50 D0 0093B	PUSHL	#1, GETFIELDSC		
						R0		

				50	DD 00A68	PUSHL	R0			
				01	DD 00A6A	PUSHL	#1			
				8F	DD 00A6C	PUSHL	#PAT\$ READERR			
				05	FB 00A72	CALLS	#5, LIB\$SIGNAL			
				AE	94 00A79	94\$:	CLRB	TM\$PRAB+30	1852	
				36	3A	AE	MOVW	TM\$PRAB+34, PAT\$GL_NEWRAB+34	1853	
				EF	0000000G	EF	PUSHAB	PAT\$GL_NEWRAB	1854	
				00	0000000G	01	CALLS	#1, SY\$SPUT		
				EF	0000000G	50	MOVL	R0, PAT\$GL_ERRCODE		
				94	0000000G	EF	BLBS	PA\$GL_ERRCODE, 92\$	1855	
				7E	0000000G	EF	MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1857	
				00	0000000G	FF	PUSHAB	PAT\$GL_NEWFAB		
				EF	0000000G	01	CALLS	#1, GETFIELDSC		
						50	PUSHL	R0		
						01	DD 00AB3	#1		
						8F	DD 00AB5	#PAT\$ WRITEERR		
						05	FB 00AB7	CALLS		
						FF	31 00AC4	#5, LIB\$SIGNAL		
						6C	DO 00AC7	95\$:	1837	
						5A	0000000G	EF	MOVL	
						68	13 00ACE	96\$:	1867	
						52	04	BEQL	100\$	
						AA	9E 00ADO	97\$:	1868	
						62	95 00AD4	MOVAB	4(R10), COM_PTR	
						5B	13 00AD6	TSTB	(COM_PTR)	
						62	9B 00AD8	BEQL	99\$	
						A2	9E 00ADF	MOVZBW	(COM_PTR), PAT\$GL_NEWRAB+34	
						EF	0000000G	EF	MOVAB	
						01	9F 00AE7	PUSHAB	1(R2), PA\$GL_NEWRAB+40	
						00	FB 00AED	CALLS	PAT\$GL_NEWRAB	
						EF	50 00AF4	#1, SY\$PUT	#1, SY\$PUT	
						25	0000000G	EF	MOVL	
						EF	E8 00AFB	BLBS	RO, PAT\$GL_ERRCODE	
						7E	0000000G	EF	MOVQ	
						00	0000000G	FF	PUSHAB	
						EF	7D 00B02	4(R10), COM_PTR	PA\$GL_ERRCODE, 98\$	
						EF	9F 00B09	PUSHAB	PAT\$GL_NEWFAB	
						01	FB 00B0F	CALLS	#1, GETFIELDSC	
						50	DD 00B16	PUSHL	R0	
						01	DD 00B18	#1		
						8F	DD 00B1A	#PAT\$ WRITEERR		
						05	FB 00B20	CALLS	#5, LIB\$SIGNAL	
						50	62 9A 00B27	98\$:	1881	
						50	CO 00B2A	MOVZBL	(COM_PTR), R0	
						52	A0 9E 00B2D	ADDL2	COM_PTR, R0	
						52	A1 11 00B31	MOVAB	1(R0), COM_PTR	
						5A	6A DO 00B33	BRB	97\$	
						96	11 00B36	MOVL	(COM_TXT_PTR), COM_TXT_PTR	
						51	EF 9A 00B38	99\$:	1883	
						14	13 00B3F	BRB	96\$	
						51	100\$:	MOVZBL	PAT\$GB_ECOLVL, R1	
						50	6E DO 00B41	BEQL	102\$	
						51	D7 00B44	MOVL	NEW_IHPAT_PTR, ECO_LEVEL_PTR	
						00	51 E2 00B46	DECL	R1	
						60	50 0000000G	BBSS	R1, (ECO_LEVEL_PTR), 101\$	
						00	EF 51 E2 00B4A	MOVL	PA\$GL_I\$PPTR, ECO_LEVEL_PTR	
						EF	01 D0 00B51	BBSS	R1, (ECO_LEVEL_PTR), 102\$	
						00	0000000G	MOVL	#1, PAT\$GL_NEWRAB+56	
						OC	0200 8F A5 00B5C	MULW3	#512, NUM_ADR_BLKS, PAT\$GL_NEWRAB+34	
						AE	10 AE D0 00B67	MOVL	NEW_IHD_PTR, PAT\$GL_NEWRAB+40	
						0000000G	02 8A 00B6F	BICB2	#2, PAT\$GL_NEWRAB+4	
						EF	9F 00B76	PUSHAB	PA\$GL_NEWRAB	
						00	0000000G	01 FB 00B7C	CALLS	#1, SY\$WRITE
						EF	50 D0 00B83	MOVL	RO, PAT\$GL_ERRCODE	
						25	0000000G	EF E8 00B8A	BLBS	PA\$GL_ERRCODE, 103\$

; Routine Size: 3217 bytes, Routine Base: _PATSCODE + 0000

```

1056      1 XSBTTL 'GET_IMAGE_BLOCK -- read block from input image'
1057      1 ROUTINE GET_IMAGE_BLOCK (VBN, BUFFER, BYTES_TO_READ) =
1058      1 ++
1059      1
1060      1     Functional Description:
1061      1     This routine is called to read a block from the input image file,
1062      1     which is assumed to be open.
1063      1
1064      1     FORMAL PARAMETERS
1065      1     VBN - virtual block number of desired block
1066      1     BUFFER - Address of buffer pointer to fill in with the address of our
1067      1     buffer.
1068      1     BYTES_TO_READ = number of bytes to read
1069      1
1070      1     ROUTINE VALUE
1071      1     $QIOW status
1072      1
1073      1     --
1074      2 BEGIN
1075      2
1076      2 LOCAL
1077      2     STATUS,
1078      2     IOSB : VECTOR [4,WORD];
1079      2
1080      2     ! Read in the desired block to the static buffer.
1081      2
1082      2
1083      2 P STATUS = $QIOW ( EFN = 7,
1084      2     CHAN = .PAT$GL_CHANUM,
1085      2     FUNC = IOS READVBLK,
1086      2     IOSB = IOSB,
1087      2     P1 = .BUFFER,
1088      2     P2 = .BYTES_TO_READ,
1089      2     P3 = .VBN );
1090      2
1091      2 IF NOT .STATUS
1092      2 THEN
1093      2     RETURN (.STATUS);
1094      2
1095      2     ! Point the caller's pointer at our buffer. Then return the $QIOW status
1096      2
1097      2 RETURN (.IOSB[0]);
1098      2
1099      1 END;

```

.EXTRN SYSSQIOW

0000 00000 GET_IMAGE_BLOCK:

			.WORD	Save nothing	1951
SE		08 C2 00002	SUBL2	#8, SP	
		7E 7C 00005	CLRQ	-(SP)	1983
		7E D4 00007	CLRL	-(SP)	
	04	AC DD 00009	PUSHL	VBN	
7E	08	AC 7D 0000C	MOVO	BUFFER, -(SP)	
		7E 7C 00010	CLRQ	-(SP)	

PATWRT
V04-000

GET_IMAGE_BLOCK -- read block from input image F 9
16-Sep-1984 00:52:48 VAX-11 Bliss-32 v4.0-742 Page 35
14-Sep-1984 12:52:53 DISKS\VMSSMASTER:[PATCH.SRC]PATWRT.B32;1 (6)

	20	AE	9F	00012	PUSHAB	IOSB
	31	DD	00015	PUSHL	#49	
	EF	DD	00017	PUSHL	PAT\$GL_CHANUM	
	07	DD	0001D	PUSHL	#7	
00000000G	00	0C	FB	0001F	CALLS	#12, SYSSQIOW
	03	50	F9	00026	BLBC	STATUS, 1\$
	50	6E	3C	00029	MOVZWL	IOSB, R0
			04	0002C 1\$:	RET	

: Routine Size: 45 bytes, Routine Base: _PATSCODE + 0C91

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1101 1 XSBTTL 'write_binary -- Write a binary file after patching it /ABSOLUTE'
1102 1 ROUTINE write_Binary : NOVALUE =
1103 1 ++
1104 1 Functional Description:
1105 1
1106 1 This routine writes the patched file as a binary data file. The
1107 1 output file is created/opened (or attempts to...) using the same
1108 1 attributes of the file being patched, failing that it will attempt
1109 1 to create the file contiguous best try (failing this its an error).
1110 1
1111 1 Once the output file is established we traverse the ISE list to
1112 1 determine which sections must be copied from the original file to
1113 1 the output file and which are already mapped into virtual memory.
1114 1
1115 1 Side Effects:
1116 1
1117 1 Upon exit the the ISE list remains intact, however, the MAPVST/END
1118 1 elements are set to zero and the sections are unmapped. The output
1119 1 file has been written and SCLOSEd.
1120 1
1121 1 --
1122 1 BEGIN
1123 1
1124 2 LITERAL
1125 2 MAX_TRANSFER = XX'FE00';
1126 2
1127 2 LOCAL
1128 2
1129 2 BYTE_COUNT : WORD;
1130 2 ISD_PTR : REF BLOCK[,BYTE];
1131 2 ISE_PTR : REF BLOCK[,BYTE];
1132 2 REMAINDER,
1133 2 TRANSFER_COUNT,
1134 2 SECTION_SIZE,
1135 2 START_VA;
1136 2
1137 2 IF .PATSGL_FLAGS [PAT$S_VOLUME]
1138 2 THEN
1139 3 BEGIN
1140 3 PATSGL_NEWXABALL[XABSW_VOL] = .PATSGW_IMGVOL;
1141 3 PATSGL_NEWXABALL[XABSB_ALN] = XABSC_LBN;
1142 2 END;
1143 2
1144 2 IF .PATSGL_FLAGS [PAT$S_NEW_VERSION]
1145 2 THEN
1146 3 BEGIN
1147 4 IF (.NUM_OF_UPDATES EQL 0)
1148 3 THEN
1149 4 BEGIN
1150 4 ++
1151 4 Create the output file. Try to make it a contiguous file if
1152 4 the input file was contiguous, i.e., first try a create with
1153 4 the same attributes. If the file cannot be created with the same
1154 4 attributes, then attempt a second try with contiguous-best-try. If
1155 4 this succeeds, then print an informational message.
1156 4 --
1157 4 PATSGL_NEWXABALL[XABSL_ALQ] = .PAT$GL_OLDFAB[FABSL_ALQ];      ! Allocation quantity.

```

```

write_binary -- Write a binary file after patch 14-Sep-1984 12:52:53

1158      2051 4      PAT$GL_NEWXABALL[XAB$V_CTG] = .PAT$GL_OLDFAB[FABSV_CTG];    ! Contiguous.
1159      2052 4      PAT$GL_NEWXABALL[XAB$V_CBT] = .PAT$GL_OLDFAB[FABSV_CBT];    ! Contiguous Best Try.
1160      2053 4      PAT$GL_NEWFAB[FABSB_DNS] = .PAT$GL_O[DNBK[NAMSB_TYPE]];   File type size.
1161      2054 4      PAT$GL_NEWFAB[FABSL_DNA] = .PAT$GL_O[DNBK[NAMSL_TYPE]];   File type address.
1162      2055 4      PAT$GL_NEWFAB[FABSW_MRS] = .PAT$GL_OLDFAB[FABSW_MRS];    Maximum record size.
1163      2056 4      PAT$GL_NEWFAB[FABSB_RAT] = .PAT$GL_OLDFAB[FABSB_RAT];    Record attributes.
1164      2057 4      PAT$GL_NEWFAB[FABSB_RFN] = .PAT$GL_OLDFAB[FABSB_RFN];    Record format.
1165      2058 4      PAT$GL_NEWRAB[RABSV_BIO] = TRUE;                         Perform Block IO.
1166      2059 4      PAT$GL_NEWRAB[RABSV_TPT] = TRUE;                         ! Truncate the file after each write
1167      2060 4
1168      2061 5      IF NOT (PAT$GL_ERRCODE=$CREATE(FAB=PAT$GL_NEWFAB))
1169      2062 4      THEN
1170          2063 5          BEGIN                                         ! Attempt a contiguous best try
1171          2064 5          PAT$GL_NEWXABALL[XAB$V_CBT] = TRUE;
1172          2065 5          PAT$GL_ERRCODE = $CREATE(FAB=PAT$GL_NEWFAB);
1173          2066 5          IF .PAT$GL_ERRCODE
1174          2067 5          THEN
1175          2068 5          SIGNAL(PATS_NONCONTIG+MSG$K_INFO,.PAT$GL_ERRCODE,.PAT$GL_NEWRAB[RABSL_STV]);
1176          2069 4          END:
1177          2070 4      END
1178          2071 3      ELSE
1179          2072 3          PAT$GL_ERRCODE=$OPEN(FAB=PAT$GL_NEWFAB);                      ! Open output file
1180          2073 3
1181          2074 3      IF NOT .PAT$GL_ERRCODE
1182          2075 3          THEN SIGNAL(PATS_OPENOUT,1,GETFIELDSC(PAT$GL_NEWFAB),.PAT$GL_NEWFAB[FABSL_STS],.PAT$GL_NEWRAB[RABSL_STV]) ! Success on open?
1183          2076 3      ELSE
1184          2077 4          BEGIN
1185          2078 4          PAT$GL_ERRCODE=$CONNECT(RAB=PAT$GL_NEWRAB);                      ! Connect input file
1186          2079 4          IF NOT .PAT$GL_ERRCODE
1187          2080 4          THEN
1188          2081 4          SIGNAL(PATS_OPENOUT,1,GETFIELDSC(PAT$GL_NEWFAB),
1189          2082 4          .PAT$GL_NEWRAB[RABSL_STS],.PAT$GL_NEWRAB[RABSL_STV]) ! REPORT FAILURE
1190          2083 4      ELSE
1191          2084 5          BEGIN
1192          2085 5          NUM_OF_UPDATES = 1;                                ! Set indicator for already created
1193          2086 5          PAT$GL_FLAGS[PAT$S_OUTPUT] = 1;                      ! Set open file flag
1194          2087 4          END;
1195          2088 3      END;
1196          2089 2
1197          2090 2      END:
1198          2091 2      ++
1199          2092 2      Report file being written.
1200          2093 2      --
1201          2094 2      IF .PAT$GL_FLAGS[PAT$S_NEW_VERSION]
1202          2095 2      THEN SIGNAL(PATS_WRTFILE+MSG$K_INFO, 2, .PAT$GL_NEWNBK[NAMSB_RSL], PAT$GB_NEUNAME)
1203          2096 2      ELSE
1204          2097 3          BEGIN
1205          2098 3          LOCAL
1206          2099 3          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1207          2100 3          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1208          2101 3          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1209          2102 3          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1210          2103 2          END;
1211          2104 2
1212          2105 2          ISE PTR=CH$PTR(.PAT$GL_ISELHD,0);                      ! Point to first ise
1213          2106 2          WHILE .ISE_PTR NEQA 0
1214          2107 3          DO BEGIN
1215          2108 3          LOCAL
1216          2109 3          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1217          2110 3          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1218          2111 3          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1219          2112 3          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1220          2113 2          END;
1221          2114 2
1222          2115 2          LOCAL
1223          2116 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1224          2117 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1225          2118 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1226          2119 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1227          2120 2          END;
1228          2121 2
1229          2120 2          LOCAL
1230          2121 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1231          2122 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1232          2123 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1233          2124 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1234          2125 2          END;
1235          2126 2
1236          2127 2          LOCAL
1237          2128 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1238          2129 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1239          2130 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1240          2131 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1241          2132 2          END;
1242          2133 2
1243          2134 2          LOCAL
1244          2135 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1245          2136 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1246          2137 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1247          2138 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1248          2139 2          END;
1249          2140 2
1250          2141 2          LOCAL
1251          2142 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1252          2143 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1253          2144 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1254          2145 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1255          2146 2          END;
1256          2147 2
1257          2148 2          LOCAL
1258          2149 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1259          2150 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1260          2151 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1261          2152 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1262          2153 2          END;
1263          2154 2
1264          2155 2          LOCAL
1265          2156 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1266          2157 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1267          2158 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1268          2159 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1269          2160 2          END;
1270          2161 2
1271          2162 2          LOCAL
1272          2163 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1273          2164 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1274          2165 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1275          2166 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1276          2167 2          END;
1277          2168 2
1278          2169 2          LOCAL
1279          2170 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1280          2171 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1281          2172 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1282          2173 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1283          2174 2          END;
1284          2175 2
1285          2176 2          LOCAL
1286          2177 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1287          2178 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1288          2179 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1289          2180 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1290          2181 2          END;
1291          2182 2
1292          2183 2          LOCAL
1293          2184 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1294          2185 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1295          2186 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1296          2187 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1297          2188 2          END;
1298          2189 2
1299          2190 2          LOCAL
1300          2191 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1301          2192 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1302          2193 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1303          2194 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1304          2195 2          END;
1305          2196 2
1306          2197 2          LOCAL
1307          2198 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1308          2199 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1309          2200 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1310          2201 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1311          2202 2          END;
1312          2203 2
1313          2204 2          LOCAL
1314          2205 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1315          2206 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1316          2207 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1317          2208 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1318          2209 2          END;
1319          2210 2
1320          2211 2          LOCAL
1321          2212 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1322          2213 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1323          2214 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1324          2215 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1325          2216 2          END;
1326          2217 2
1327          2218 2          LOCAL
1328          2219 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1329          2220 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1330          2221 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1331          2222 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1332          2223 2          END;
1333          2224 2
1334          2225 2          LOCAL
1335          2226 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1336          2227 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1337          2228 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1338          2229 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1339          2230 2          END;
1340          2231 2
1341          2232 2          LOCAL
1342          2233 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1343          2234 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1344          2235 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1345          2236 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1346          2237 2          END;
1347          2238 2
1348          2239 2          LOCAL
1349          2240 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1350          2241 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1351          2242 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1352          2243 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1353          2244 2          END;
1354          2245 2
1355          2246 2          LOCAL
1356          2247 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1357          2248 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1358          2249 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1359          2250 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1360          2251 2          END;
1361          2252 2
1362          2253 2          LOCAL
1363          2254 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1364          2255 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1365          2256 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1366          2257 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1367          2258 2          END;
1368          2259 2
1369          2260 2          LOCAL
1370          2261 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1371          2262 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1372          2263 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1373          2264 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1374          2265 2          END;
1375          2266 2
1376          2267 2          LOCAL
1377          2268 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1378          2269 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1379          2270 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1380          2271 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1381          2272 2          END;
1382          2273 2
1383          2274 2          LOCAL
1384          2275 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1385          2276 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1386          2277 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1387          2278 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1388          2279 2          END;
1389          2280 2
1390          2281 2          LOCAL
1391          2282 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1392          2283 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1393          2284 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1394          2285 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1395          2286 2          END;
1396          2287 2
1397          2288 2          LOCAL
1398          2289 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1399          2290 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1400          2291 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1401          2292 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1402          2293 2          END;
1403          2294 2
1404          2295 2          LOCAL
1405          2296 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1406          2297 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1407          2298 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1408          2299 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1409          2300 2          END;
1410          2301 2
1411          2302 2          LOCAL
1412          2303 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1413          2304 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1414          2305 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1415          2306 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1416          2307 2          END;
1417          2308 2
1418          2309 2          LOCAL
1419          2310 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1420          2311 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1421          2312 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1422          2313 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1423          2314 2          END;
1424          2315 2
1425          2316 2          LOCAL
1426          2317 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1427          2318 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1428          2319 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1429          2320 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1430          2321 2          END;
1431          2322 2
1432          2323 2          LOCAL
1433          2324 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1434          2325 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1435          2326 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1436          2327 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1437          2328 2          END;
1438          2329 2
1439          2330 2          LOCAL
1440          2331 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1441          2332 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1442          2333 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1443          2334 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1444          2335 2          END;
1445          2336 2
1446          2337 2          LOCAL
1447          2338 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1448          2339 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1449          2340 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1450          2341 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1451          2342 2          END;
1452          2343 2
1453          2344 2          LOCAL
1454          2345 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1455          2346 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1456          2347 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1457          2348 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1458          2349 2          END;
1459          2350 2
1460          2351 2          LOCAL
1461          2352 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1462          2353 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1463          2354 2          OLD_FILE [DSC$A_POINTER] = PAT$GB_OLDNAME;
1464          2355 2          SIGNAL(PATS_OVERLAY, 1, OLD_FILE);
1465          2356 2          END;
1466          2357 2
1467          2358 2          LOCAL
1468          2359 2          OLD_FILE : SBBLOCK [DSC$C_S_BLN];
1469          2360 2          OLD_FILE [DSC$W_LENGTH] = .PAT$GL_O[DNBK[NAMSB_RSL]];
1470
```

```

1215      2108 3      ISD_PTR = CHSPTR(.ISE_PTR, ISE$C_SIZE);           ! Find old isd address
1216      2109 3
1217      2110 3      IF .PATSGL_FLAGS [PATSS_NEW_VERSION]
1218      2111 3          THEN
1219      2112 4              BEGIN
1220      2113 4                  IF .ISE_PTR[ISESL_MAPVEND] EQA 0
1221      2114 4                      PAT$CREMAP (.ISE_PTR);
1222      2115 4
1223      2116 4          START_VA = .ISE_PTR[ISESL_MAPVST];
1224      2117 4          SECTION_SIZE = .ISE_PTR [ISESL_MAPVEND] - .ISE_PTR [ISESL_MAPVST] + 1;
1225      2118 4
1226      2119 4          IF .SECTION_SIZE GTR MAX_TRANSFER
1227      2120 4              THEN BYTE_COUNT = MAX_TRANSFER
1228      2121 4              ELSE BYTE_COUNT = .SECTION_SIZE;
1229      2122 4
1230      2123 4          ++
1231      2124 4          ! Now write out the section (in whole or parts...)
1232      2125 4          --
1233      2126 4          TRANSFER_COUNT = 0;
1234      2127 4          REMAINDER = 0;
1235      2128 4          WHILE .START_VA LSSA .ISE_PTR [ISESL_MAPVEND] DO      ! Transfer the entire section.
1236      2129 5              BEGIN
1237      2130 5                  PAT$GL_NEWRAB[RABSW_RSZ] = .BYTE_COUNT;           ! Set the number of byte to transfer.
1238      2131 5                  PAT$GL_NEWRAB[RABSL_RBF] = .START_VA;           ! Set the starting address of the buffer.
1239      2132 6                  IF NOT (PAT$GL_ERRCODE = SWRITE(RAB=PAT$GL_NEWRAB)) ! Write it to the new file.
1240      2133 5                      THEN SIGNAL(PAT$_WRITERR, 1, GETFILDSCT(PAT$GL_NEWFAB),
1241      2134 5                          .PAT$GL_NEWRAB[RABSL_STS]
1242      2135 5                          .PAT$GL_NEWRAB[RABSL_STV]);
1243      2136 5
1244      2137 5          TRANSFER_COUNT = .TRANSFER_COUNT + .BYTE_COUNT; ! Update the transfer count
1245      2138 5          START_VA = .START_VA + .BYTE_COUNT;           ! and the starting address of the buffer.
1246      2139 5
1247      2140 6          IF ((REMAINDER = .SECTION_SIZE - .TRANSFER_COUNT) LEQ MAX_TRANSFER)
1248      2141 6          AND (.REMAINDER GTR 0)                         ! If there's still something to transfer,
1249      2142 5              THEN BYTE_COUNT = .REMAINDER;           ! modifiy the byte (once its less than max!)
1250      2143 5
1251      2144 4          END; ! of WHILE
1252      2145 4
1253      2146 3      ELSE
1254      2147 3          IF .ISE_PTR [ISESL_MAPVEND] NEQ 0           ! We're patching the file in place, only upd
1255      2148 4              THEN IF NOT (PAT$GL_ERRCODE = SUPDSEC (INADR = ISE_PTR [ISESL_MAPVST])) ! those portions affected.
1256      2149 3                  THEN SIGNAL (PAT$_SYSERROR, 0, .PAT$GL_ERRCODE);
1257      2150 3
1258      2151 3          !+ Conserve virtual address space! Once were done writing a section, release the
1259      2152 3          space back to the process for future use.
1260      2153 3
1261      2154 3      IF .ISE_PTR [ISESL_MAPVEND] NEQ 0
1262      2155 3
1263      2156 4          BEGIN
1264      2157 5              IF NOT (PAT$GL_ERRCODE = $DELTVA (INADR = ISE_PTR [ISESL_MAPVST]))
1265      2158 4                  THEN SIGNAL (PAT$_SYSERROR, 0, .PAT$GL_ERRCODE);
1266      2159 4                  ISE_PTR [ISESL_MAPVST] = ISE_PTR [ISESL_MAPVEND] = 0;
1267      2160 3
1268      2161 3
1269      2162 3      ISE_PTR = .ISE_PTR[ISESL_NXTISE];
1270      2163 3
1271      2164 2      END; ! of WHILE

```

```
1272 2165 2
1273 2166 2| ++
1274 2167 2| Now close the output image file. This is done here so that the "update"
1275 2168 2| command can rewrite the file if update is specified more than once.
1276 2169 2| --
1277 2170 2| IF .PAT$GL_FLAGS [PAT$S_NEW_VERSION]
1278 2171 2| THEN
1279 2172 2|     BEGIN
1280 2173 2|         PAT$GL_ERRCODE = $CLOSE(FAB=.PAT$GL_NEWFAB);
1281 2174 2|         IF NOT .PAT$GL_ERRCODE
1282 2175 2|             THEN SIGNAL(PAT$ CLOSEOUT, 1, GETFIELDSC(PAT$GL_NEWFAB), .PAT$GL_NEWFAB[FABSL_STS], .PAT$GL_NEWFAB
1283 2176 2|             ELSE .PAT$GL_FLAGS [PAT$S_OUTPUT] = 0;
1284 2177 2|         END;
1285 2178 2
1286 2179 1| END;    ! of ROUTINE write binary
```

.EXTRN SYSSUPDSEC, SYSSDELTVA

OFFC 00000 WRITE_BINARY:

				K 9		16-Sep-1984 00:52:48	14-Sep-1984 12:52:53	VAX-11 Bliss-32 V4.0-742 DISK\$VMSMASTER:[PATCH.SRC]PA WRT.B32;1	Page 40 (7)	\$2
00000000G	00	00	00	OC	11 000D5	BRB	5\$		2040	Sym ---
	6A	01	FB	5B	000D7 4\$:	PUSHL	R11		2072	
	0B	50	DD	50	000E0	CALLS	#1, SYSSOPEN			
	00000000G	EF	6A	E8	000E3 5\$:	MOVL	RO, PAT\$GL_ERRCODE			
	08	08	AB	DD	000E6 6\$:	BLBS	PAT\$GL_ERRCODE 7\$		2074	
	00000000G	1A	11	1A	000EF	PUSHL	PAT\$GL_NEWRAB+12		2075	
	EF	EF	9F	9F	000F1 7\$:	BRB	PAT\$GL_NEWFAB+8			
00000000G	00	00	01	FB	000F7	PUSHAB	PAT\$GL_NEWRAB		2078	
	6A	50	DD	50	000FE	CALLS	#1, SYSSCONNECT			
	23	6A	E8	6A	00101	MOVL	RO, PAT\$GL_ERRCODE			
	7E 00000000G	EF	7D	7D	00104	BLBS	PAT\$GL_ERRCODE 9\$		2079	
	EF	5B	DD	5B	0010B 8\$:	MOVQ	PAT\$GL_NEWRAB+8, -(SP)		2082	
00000000G	EF	01	FB	01	0010D	PUSHL	R11		2081	
		50	DD	50	00114	CALLS	#1, GETFIELDSC			
		01	DD	01	00116	PUSHL	RO			
00000000G	00	00	8F	DD	00118	PUSHL	#PAT\$ OPENOUT			
		05	FB	05	0011E	CALLS	#5 LIB\$SIGNAL			
00000000	EF	01	DO	01	00125	BRB	10\$			
00000000G	EF	08	88	88	0012E	MOVL	#1, NUM_OF_UPDATES		2085	
	00000000G	EF	95	95	00135 10\$:	BISB2	#8, PAT\$GL_FLAGS		2086	
		1E	18	1E	0013B	TSTB	PAT\$GL_FLAGS		2094	
7E 00000000G	EF	9F	9F	9F	0013D	PUSHAB	PAT\$GB_NEWSNAME		2095	
00000000G	EF	9A	9A	9A	00143	MOVZBL	PAT\$GL_NEWNBK+3, -(SP)			
		02	DD	02	0014A	PUSHL	#2			
00000000G	00	006D82C3	8F	DD	0014C	PUSHL	#7176899			
		04	FB	04	00152	CALLS	#4 LIB\$SIGNAL			
		20	11	20	00159	BRB	12\$			
04	6E 00000000G	EF	98	98	0015B 11\$:	MOVZBW	PAT\$GL_OLDNBK+3, OLD_FILE		2100	
	AE 00000000G	EF	9E	9E	00162	MOVAB	PAT\$GB_OLDNAME, OLD_FILE+4		2101	
		5E	DD	5E	0016A	PUSHL	SP		2102	
00000000G	00	00000000G	01	DD	0016C	PUSHL	#1			
		8F	DD	8F	0016E	PUSHL	#PAT\$ OVERLAY			
	00	03	FB	03	00174	CALLS	#3, LIB\$SIGNAL			
	52 00000000G	EF	D0	D0	0017B 12\$:	MOVL	PAT\$GL_ISELHD, ISE_PTR		2105	
		03	12	03	00182 13\$:	BNEQ	14\$		2106	
		010F	31	010F	00184	BRW	26\$			
	54	14	A2	9E	00187 14\$:	MOVAB	20(R2), ISD_PTR		2108	
	55	10	A2	9E	0018B	MOVAB	16(ISE_PTR), RS		2113	
	00000000G	EF	95	95	0018F	TSTB	PAT\$GL_FLAGS		2110	
		03	19	03	00195	BLSS	15\$			
		009D	31	009D	00197	BRW	22\$			
		65	D5	65	0019A 15\$:	TSTL	(R5)		2113	
		09	12	09	0019C	BNEQ	16\$			
00000000G	EF	52	DD	52	0019E	PUSHL	ISE_PTR		2114	
	58	0C	FB	01	001A0	CALLS	#1, PAT\$CREMAP			
	65	0C	A2	D0	001A7 16\$:	MOVL	12(ISE_PTR), START_VA		2116	
	53	01	A2	C3	001AB	SUBL3	12(ISE_PTR), (R5), R0		2117	
0000FE00	8F	A0	9E	001B0	MOVAB	1(R0), SECTION_SIZE				
		53	D1	53	001B4	CMPL	SECTION_SIZE, #65024		2119	
	56	FEO0	07	15	001BB	BLEQ	17\$		2120	
		8F	80	03	001BD	MOVW	#-512, BYTE_COUNT			
	56	03	11	53	001C2	BRB	18\$			
		53	80	53	001C4 17\$:	MOVW	SECTION_SIZE, BYTE_COUNT		2121	
		59	D4	59	001C7 18\$:	CLRL	TRANSFER_COUNT		2126	

PATWRT
V04-000

L 9
16-Sep-1984 00:52:48 VAX-11 Bliss-32 V4.0-742 Page 41
14-Sep-1984 12:52:53 DISK\$VMSMASTER:[PATCH.SRC]PATWRT.B32:1 (7)
write_binary -- Write a binary file after patch

-32

PATWRT
V04-000

M 9
16-Sep-1984 00:52:48
14-Sep-1984 12:52:53
VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[PATCH.SRC]PATWRT.B32;1 Page 42
(\$)

00000000G	EF	95	00296	26\$:	TSTB	PAT\$GL_FLAGS	: 2170	Sym
	35	18	0029C		BGEQ	28\$		---
00000000G	00	5B	DD	0029E	PUSHL	R11	: 2173	
6A	01	FB	002A0		CALLS	#1, SYSSCLOSE		
1F	50	DD	002A7		MOVL	R0, PAT\$GL_ERRCODE		PHN
7E	08	6A	E8	002AA	BLBS	PAT\$GL_ERRCODE 27\$: 2174	
	AB	7D	002AD		MOVQ	PAT\$GL_NEWFAB+8, -(SP)	: 2175	
00000000G	EF	5B	DD	002B1	PUSHL	R11		
	01	FB	002B3		CALLS	#1, GETFIELDSC		PHN
	50	DD	002BA		PUSHL	RO		
	01	DD	002BC		PUSHL	#1		
00000000G	00	00000000G	8F	DD	002BE	PUSHL	#PAT\$ CLOSEOUT	
			05	FB	002C4	CALLS	#5, LIB\$SIGNAL	
00000000G	EF		04	002CB		RET		
			08	8A	002CC	27\$:	BICB2 #8, PAT\$GL_FLAGS	: 2176
			04	002D3	28\$:	RET		: 2179

; Routine Size: 724 bytes, Routine Base: _PAT\$CODE + OCBE

: 1287 2180 1
: 1288 2181 1 END ! of MODULE patwrt
: 1289 2182 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes	
_PAT\$OWN	4	NOVEC, WRT, RD, NOEXE, NOSHR,	LCL. REL. CON, NOPIC, ALIGN(2)
_PAT\$PLIT	148	NOVEC, NOWRT, RD, NOEXE, NOSHR,	LCL. REL. CON, NOPIC, ALIGN(0)
_PAT\$CODE	3986	NOVEC, NOWRT, RD, EXE, NOSHR,	LCL. REL. CON, NOPIC, ALIGN(2)
_ABS .	0	NOVEC, NOWRT, NORD, NOEXE, NOSHR,	LCL. ABS, CON, NOPIC, ALIGN(0)

Library Statistics

File	----- Symbols -----	Pages Mapped	Processing Time
	Total Loaded Percent		
\$_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619 104 0	1000	00:01.8

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/VARIANT:1/LIS=LISS:PATCH/OBJ=OBJ\$:PATCH MSRC\$:PATCH/UPDATE=(ENH\$:PATCH)

PATWRT
V04-000

write_binary -- Write a binary file after patch 14-Sep-1984

N 9

16-Sep-1984 00:52:48
14-Sep-1984 12:52:53

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[PATCH.SRC]

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1:1 (7)

.32

```
: Size:          3986 code + 152 data bytes
: Run Time:      01:12.4
: Elapsed Time:  04:11.1
: Lines/CPU Min: 1809
: Lexemes/CPU-Min: 27172
: Memory Used:  680 pages
: Compilation Complete
```

Sym

RMS
SCR
SCR
SCR
SCR
SCR
SCR
SCR
SCR
SCR
SSS
SSS
SSS
STR
STR
STR
SYS
SYS

SYS
SYS
SYS
SYS
SYS
SYS

UNS

0304 AH-BT13A-SE
VAX/VMS V4.0

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REQ

FILEMDS
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PATWRT
LIS